

2-designs admitting a flag-transitive automorphism group

Alessandro Montinaro



UNIVERSITÀ
DEL SALENTO

5th Pythagorean Conference
Kalamata (Greece) 1–6 June 2025

1 Preliminaries

2 Flag-transitive point-imprimitive 2-designs

3 Flag-transitive point-primitive 2-designs

2-designs

2-designs

Definition

A **2- (v, k, λ) design** $\mathcal{D} = (\mathcal{P}, \mathcal{B})$ consists of a set \mathcal{P} of v **points**, and a set \mathcal{B} of k -element subsets of \mathcal{P} , called **blocks**, such that every pair of distinct points is contained in exactly λ blocks.

2-designs

Definition

A **2- (v, k, λ) design** $\mathcal{D} = (\mathcal{P}, \mathcal{B})$ consists of a set \mathcal{P} of v **points**, and a set \mathcal{B} of k -element subsets of \mathcal{P} , called **blocks**, such that every pair of distinct points is contained in exactly λ blocks.

2-designs

Definition

A **2- (v, k, λ) design** $\mathcal{D} = (\mathcal{P}, \mathcal{B})$ consists of a set \mathcal{P} of v **points**, and a set \mathcal{B} of k -element subsets of \mathcal{P} , called **blocks**, such that every pair of distinct points is contained in exactly λ blocks.

- In general, the number of blocks $b := |\mathcal{B}|$ is at least v by Fisher's inequality, and \mathcal{D} is said to be **symmetric** if $b = v$;

2-designs

Definition

A **2- (v, k, λ) design** $\mathcal{D} = (\mathcal{P}, \mathcal{B})$ consists of a set \mathcal{P} of v **points**, and a set \mathcal{B} of k -element subsets of \mathcal{P} , called **blocks**, such that every pair of distinct points is contained in exactly λ blocks.

- In general, the number of blocks $b := |\mathcal{B}|$ is at least v by Fisher's inequality, and \mathcal{D} is said to be **symmetric** if $b = v$;
- $r = \frac{(v-1)\lambda}{k-1}$ is the number of blocks of \mathcal{D} containing any fixed point, and it is called the **replication number** of \mathcal{D} . It results $bk = vr$;

2-designs

Definition

A **2- (v, k, λ) design** $\mathcal{D} = (\mathcal{P}, \mathcal{B})$ consists of a set \mathcal{P} of v **points**, and a set \mathcal{B} of k -element subsets of \mathcal{P} , called **blocks**, such that every pair of distinct points is contained in exactly λ blocks.

- In general, the number of blocks $b := |\mathcal{B}|$ is at least v by Fisher's inequality, and \mathcal{D} is said to be **symmetric** if $b = v$;
- $r = \frac{(v-1)\lambda}{k-1}$ is the number of blocks of \mathcal{D} containing any fixed point, and it is called the **replication number** of \mathcal{D} . It results $bk = vr$;
- \mathcal{D} is **non-trivial** if $2 < k < v - 1$.

2-designs

Definition

A **2- (v, k, λ) design** $\mathcal{D} = (\mathcal{P}, \mathcal{B})$ consists of a set \mathcal{P} of v **points**, and a set \mathcal{B} of k -element subsets of \mathcal{P} , called **blocks**, such that every pair of distinct points is contained in exactly λ blocks.

- In general, the number of blocks $b := |\mathcal{B}|$ is at least v by Fisher's inequality, and \mathcal{D} is said to be **symmetric** if $b = v$;
- $r = \frac{(v-1)\lambda}{k-1}$ is the number of blocks of \mathcal{D} containing any fixed point, and it is called the **replication number** of \mathcal{D} . It results $bk = vr$;
- \mathcal{D} is **non-trivial** if $2 < k < v - 1$.
- A **flag** is any incident point-block pair of \mathcal{D} .

Automorphisms of 2-designs

Automorphisms of 2-designs

Definition

An **automorphism** of $\mathcal{D} = (\mathcal{P}, \mathcal{B})$ is a permutation of the point-set \mathcal{P} preserving the block-set \mathcal{B} .

Automorphisms of 2-designs

Definition

An **automorphism** of $\mathcal{D} = (\mathcal{P}, \mathcal{B})$ is a permutation of the point-set \mathcal{P} preserving the block-set \mathcal{B} . The set of all automorphisms of \mathcal{D} is a group, called **the full automorphism group of \mathcal{D}** , denoted by $Aut(\mathcal{D})$.

A Classical Problem

A Classical Problem

Problem

Determine/classify the pairs (\mathcal{D}, G) , where \mathcal{D} is a 2-design admitting G as an automorphism group,

A Classical Problem

Problem

Determine/classify the pairs (\mathcal{D}, G) , where \mathcal{D} is a 2-design admitting G as an automorphism group, provided some conditions on

A Classical Problem

Problem

Determine/classify the pairs (\mathcal{D}, G) , where \mathcal{D} is a 2-design admitting G as an automorphism group, provided some conditions on

- \mathcal{D} (for instance, on its parameters), or

A Classical Problem

Problem

Determine/classify the pairs (\mathcal{D}, G) , where \mathcal{D} is a 2-design admitting G as an automorphism group, provided some conditions on

- \mathcal{D} (for instance, on its parameters), or
- G (like some transitivity property of G on some subset of points, blocks or flags of \mathcal{D}).

A Classical Problem

Problem

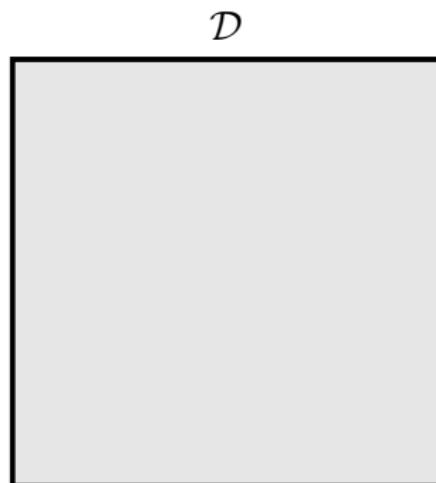
Determine/classify the pairs (\mathcal{D}, G) , where \mathcal{D} is a 2-design admitting G as an automorphism group, provided some conditions on

- \mathcal{D} (for instance, on its parameters), or
- G (like some transitivity property of G on some subset of points, blocks or flags of \mathcal{D}).

We are interested in the case where G acts flag-transitively on \mathcal{D} .

Flag-transitivity \Rightarrow Block-transitivity \Rightarrow Point-transitivity

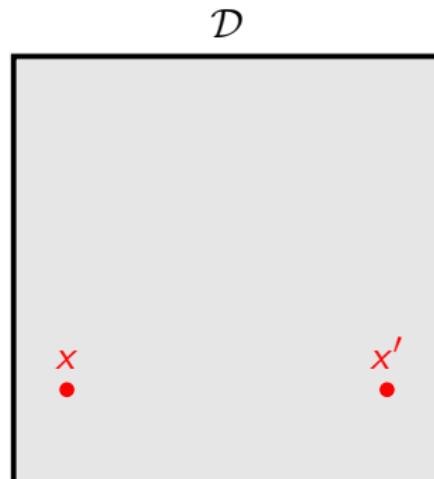
Let $G \leq \text{Aut}(\mathcal{D})$, then



Flag-transitivity \Rightarrow Block-transitivity \Rightarrow Point-transitivity

Let $G \leq \text{Aut}(\mathcal{D})$, then

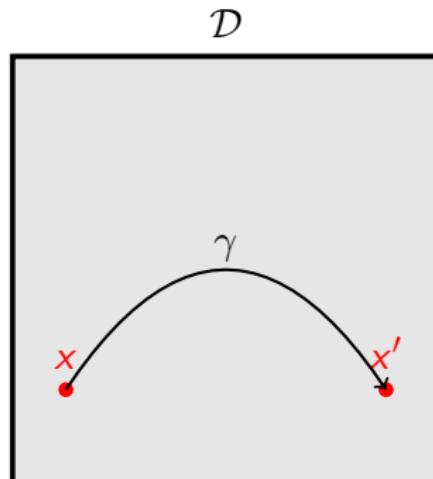
- G acts **point-transitively** on \mathcal{D} :



Flag-transitivity \Rightarrow Block-transitivity \Rightarrow Point-transitivity

Let $G \leq \text{Aut}(\mathcal{D})$, then

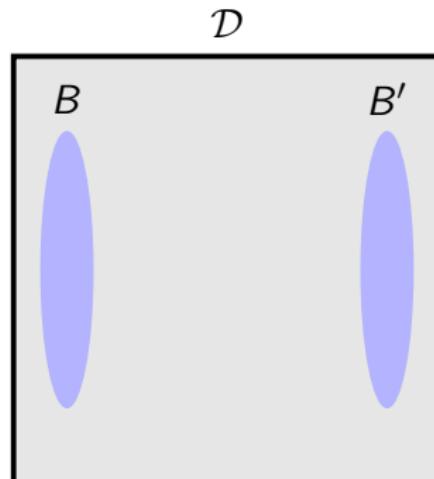
- G acts **point-transitively** on \mathcal{D} :



Flag-transitivity \Rightarrow Block-transitivity \Rightarrow Point-transitivity

Let $G \leq \text{Aut}(\mathcal{D})$, then

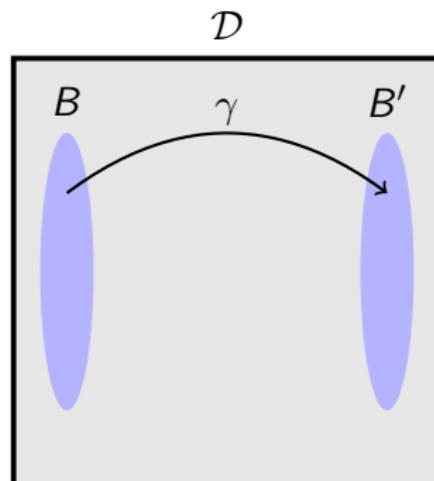
- G acts **block-transitively** on \mathcal{D} :



Flag-transitivity \Rightarrow Block-transitivity \Rightarrow Point-transitivity

Let $G \leq \text{Aut}(\mathcal{D})$, then

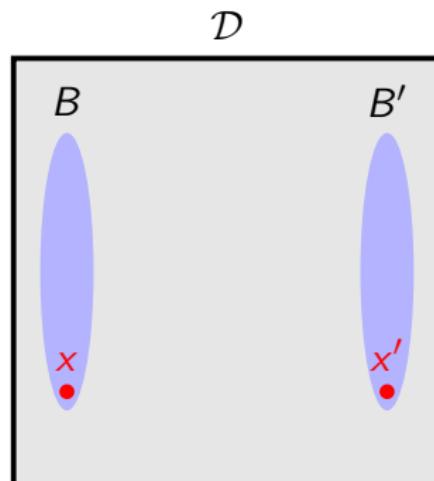
- G acts **block-transitively** on \mathcal{D} :



Flag-transitivity \Rightarrow Block-transitivity \Rightarrow Point-transitivity

Let $G \leq \text{Aut}(\mathcal{D})$, then

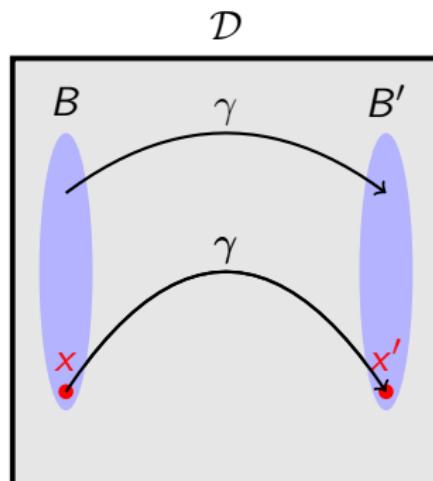
- G acts **flag-transitively** on \mathcal{D} :



Flag-transitivity \Rightarrow Block-transitivity \Rightarrow Point-transitivity

Let $G \leq \text{Aut}(\mathcal{D})$, then

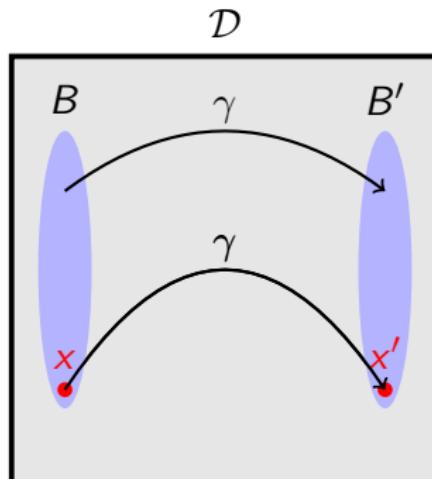
- G acts **flag-transitively** on \mathcal{D} :



Flag-transitivity \Rightarrow Block-transitivity \Rightarrow Point-transitivity

Let $G \leq \text{Aut}(\mathcal{D})$, then

- G acts **flag-transitively** on \mathcal{D} :



flag-transitivity \Rightarrow block-transitivity \Rightarrow point-transitivity

Flag-transitivity & Point-primitivity

Flag-transitivity & Point-primitivity

Definition

A point-transitive automorphism group G of \mathcal{D} is said to be **point-imprimitive** if G preserves a partition Σ of the point-set of \mathcal{D} in classes of size v_0 with $1 < v_0 < v$.

Flag-transitivity & Point-primitivity

Definition

A point-transitive automorphism group G of \mathcal{D} is said to be **point-imprimitive** if G preserves a partition Σ of the point-set of \mathcal{D} in classes of size v_0 with $1 < v_0 < v$. Otherwise, G is said to be **point-primitive**.

Flag-transitivity & Point-primitivity

Definition

A point-transitive automorphism group G of \mathcal{D} is said to be **point-imprimitive** if G preserves a partition Σ of the point-set of \mathcal{D} in classes of size v_0 with $1 < v_0 < v$. Otherwise, G is said to be **point-primitive**.

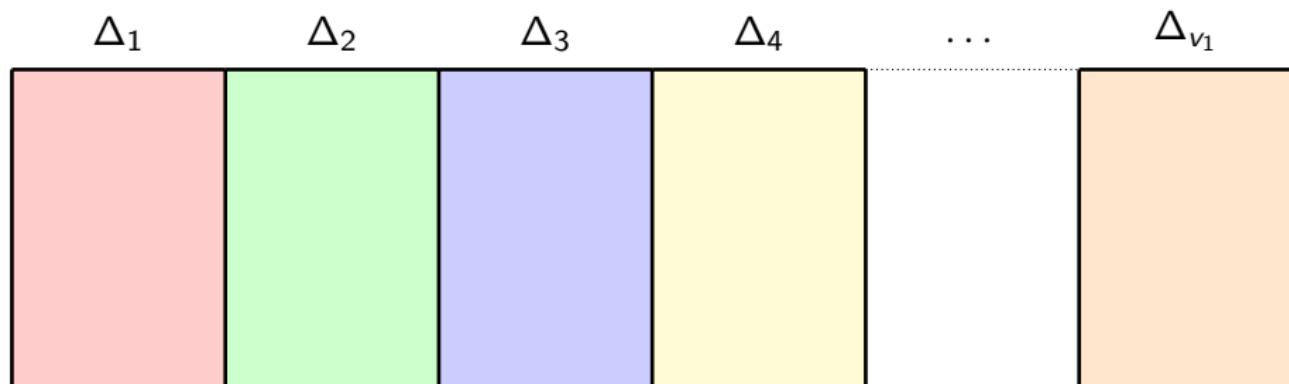
Let $\Sigma = \{\Delta_1, \dots, \Delta_{v_1}\}$ is a G -invariant partition of the point-set of \mathcal{D} in v_1 classes each of size v_0 with $1 < v_0 < v$. Hence, $v = v_0 v_1$.

Flag-transitivity & Point-primitivity

Definition

A point-transitive automorphism group G of \mathcal{D} is said to be **point-imprimitive** if G preserves a partition Σ of the point-set of \mathcal{D} in classes of size v_0 with $1 < v_0 < v$. Otherwise, G is said to be **point-primitive**.

Let $\Sigma = \{\Delta_1, \dots, \Delta_{v_1}\}$ is a G -invariant partition of the point-set of \mathcal{D} in v_1 classes each of size v_0 with $1 < v_0 < v$. Hence, $v = v_0 v_1$.

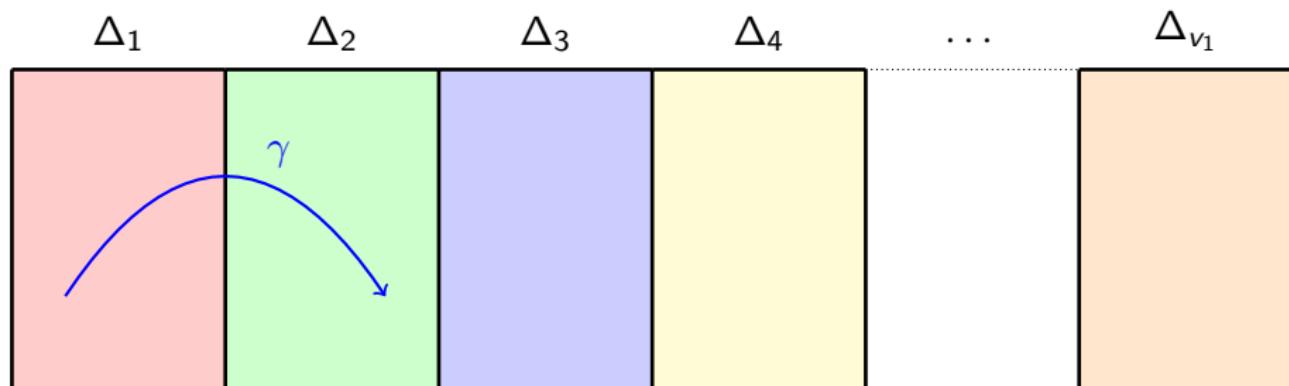


Flag-transitivity & Point-primitivity

Definition

A point-transitive automorphism group G of \mathcal{D} is said to be **point-imprimitive** if G preserves a partition Σ of the point-set of \mathcal{D} in classes of size v_0 with $1 < v_0 < v$. Otherwise, G is said to be **point-primitive**.

Let $\Sigma = \{\Delta_1, \dots, \Delta_{v_1}\}$ is a G -invariant partition of the point-set of \mathcal{D} in v_1 classes each of size v_0 with $1 < v_0 < v$. Hence, $v = v_0 v_1$.

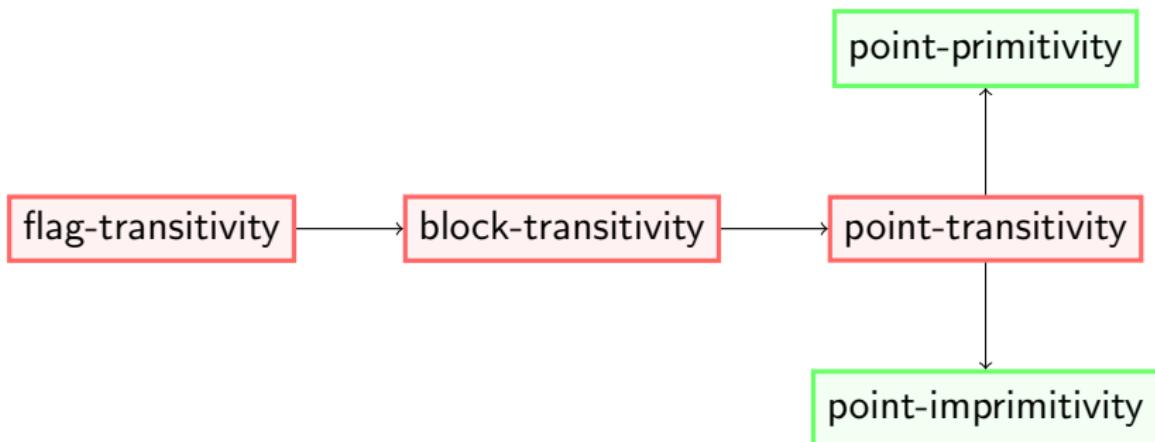


Flag-transitivity & Point-primitivity

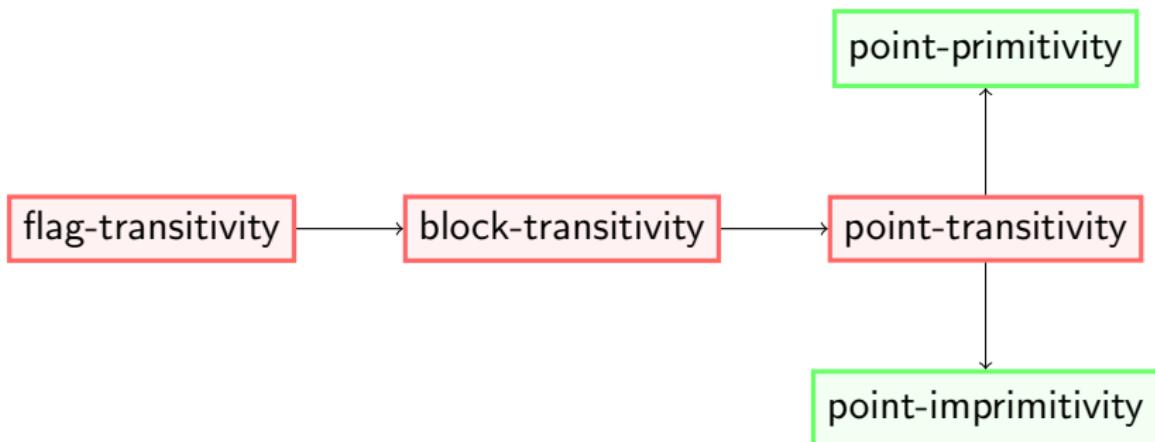
Flag-transitivity & Point-primitivity



Flag-transitivity & Point-primitivity

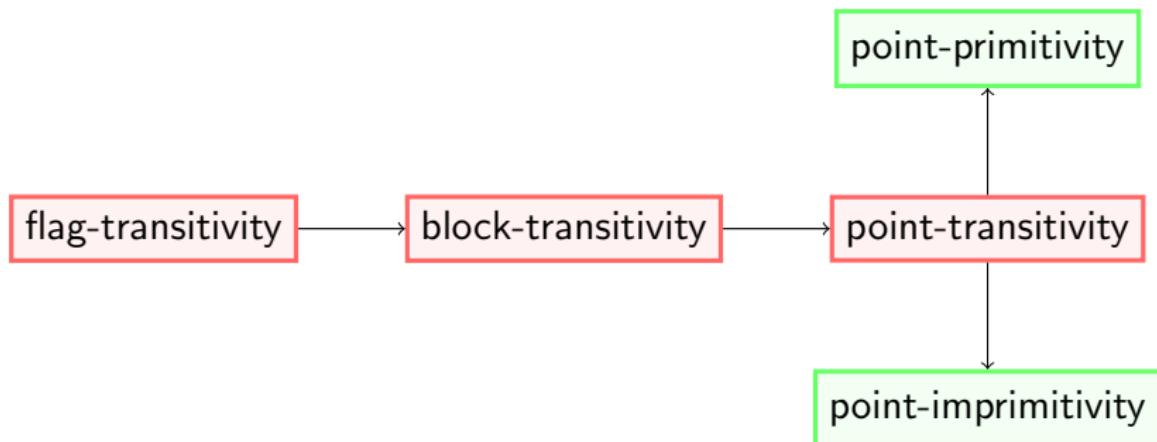


Flag-transitivity & Point-primitivity



- G acts flag-transitively and point-imprimitively on \mathcal{D} ;

Flag-transitivity & Point-primitivity



- G acts flag-transitively and point-imprimitively on \mathcal{D} ;
- G acts flag-transitively and point-primitively on \mathcal{D} .

The Higman-McLaughlin Theorem

The Higman-McLaughlin Theorem

Theorem (Higman-McLaughlin, 1961)

Any flag-transitive automorphism group of a 2-design with $\lambda = 1$ acts point-primitively.

Flag-Transitive Point-Imprimitive Examples

Flag-Transitive Point-Imprimitive Examples

Example 1

Examples of flag-transitive point-imprimitive 2-designs exist for $\lambda > 1$:

Flag-Transitive Point-Imprimitive Examples

Example 1

Examples of flag-transitive point-imprimitive 2-designs exist for $\lambda > 1$:

Flag-Transitive Point-Imprimitive Examples

Example 1

Examples of flag-transitive point-imprimitive 2-designs exist for $\lambda > 1$:

- \mathcal{D} is one of the two $(16, 6, 2)$ biplanes with G isomorphic to $(Z_2)^4 : S_4$ or $(Z_2 \times Z_8).(S_4.Z_2)$, respectively, (Husain (1945) and, independently, by Nandi (1946), and O'Reilly-Reguerio (2005));

Flag-Transitive Point-Imprimitive Examples

Example 1

Examples of flag-transitive point-imprimitive 2-designs exist for $\lambda > 1$:

- \mathcal{D} is one of the two $(16, 6, 2)$ biplanes with G isomorphic to $(Z_2)^4 : S_4$ or $(Z_2 \times Z_8).(S_4.Z_2)$, respectively, (Husain (1945) and, independently, by Nandi (1946), and O'Reilly-Reguerio (2005));
- \mathcal{D} is the complementary design of $PG_n(2)$, n odd, and $G \cong P\Gamma L_{(n+1)/2}(4)$ (Cameron-Kantor, 1978);

Flag-Transitive Point-Imprimitive Examples

Example 1

Examples of flag-transitive point-imprimitive 2-designs exist for $\lambda > 1$:

- \mathcal{D} is one of the two $(16, 6, 2)$ biplanes with G isomorphic to $(Z_2)^4 : S_4$ or $(Z_2 \times Z_8).(S_4.Z_2)$, respectively, (Husain (1945) and, independently, by Nandi (1946), and O'Reilly-Reguerio (2005));
- \mathcal{D} is the complementary design of $PG_n(2)$, n odd, and $G \cong P\Gamma L_{(n+1)/2}(4)$ (Cameron-Kantor, 1978);
- \mathcal{D} is the 2- $(45, 12, 3)$ design and $G \leq A\Gamma L_1(3^4)$ (Praeger, 2007);

Flag-Transitive Point-Imprimitive Examples

Example 1

Examples of flag-transitive point-imprimitive 2-designs exist for $\lambda > 1$:

- \mathcal{D} is one of the two $(16, 6, 2)$ biplanes with G isomorphic to $(Z_2)^4 : S_4$ or $(Z_2 \times Z_8).(S_4.Z_2)$, respectively, (Husain (1945) and, independently, by Nandi (1946), and O'Reilly-Reguerio (2005));
- \mathcal{D} is the complementary design of $PG_n(2)$, n odd, and $G \cong P\Gamma L_{(n+1)/2}(4)$ (Cameron-Kantor, 1978);
- \mathcal{D} is the $2-(45, 12, 3)$ design and $G \leq A\Gamma L_1(3^4)$ (Praeger, 2007);
- \mathcal{D} is one of the four $2-(96, 20, 4)$ designs (several G) (Law-Praeger-Reichard, 2009).

Flag-Transitive Point-Imprimitive Examples

Example 1

Examples of flag-transitive point-imprimitive 2-designs exist for $\lambda > 1$:

- \mathcal{D} is one of the two $(16, 6, 2)$ biplanes with G isomorphic to $(Z_2)^4 : S_4$ or $(Z_2 \times Z_8).(S_4.Z_2)$, respectively, (Husain (1945) and, independently, by Nandi (1946), and O'Reilly-Reguerio (2005));
- \mathcal{D} is the complementary design of $PG_n(2)$, n odd, and $G \cong P\Gamma L_{(n+1)/2}(4)$ (Cameron-Kantor, 1978);
- \mathcal{D} is the $2-(45, 12, 3)$ design and $G \leq A\Gamma L_1(3^4)$ (Praeger, 2007);
- \mathcal{D} is one of the four $2-(96, 20, 4)$ designs (several G) (Law-Praeger-Reichard, 2009).

Theorem (Davies, 1987)

For any fixed λ , there are only finitely many $2-(v, k, \lambda)$ designs with a flag-transitive point-imprimitive automorphism group.

Conditions ensuring point-primitivity

Conditions ensuring point-primitivity

Theorem

Let G be any flag-transitive automorphism group of a $2-(v, k, \lambda)$ design \mathcal{D} . Then G acts point-primitively on \mathcal{D} , provided that at least one of the following conditions on the parameters of \mathcal{D} holds:

Line	Condition	Author(s)
1	$\lambda > (r, \lambda) \cdot ((r, \lambda) - 1)$	Dembowski, 1968, or
2	$(r, \lambda) = 1$	Kantor, 1969
3	$(r - \lambda, k) = 1$	
4	$r > \lambda(k - 3)$	
5	$(v - 1, k - 1) = 1$ or 2	
6	$k > 2\lambda^2(\lambda - 1)$	Devillers-Praeger, 2021
7	$v > (2\lambda^2(\lambda - 1) - 1)^2$	
8	$(v - 1, k - 1)^2 \leq v - 1$	Zhong-Zhou, 2023
9	$(v - 1, k - 1) = 3$ or 4	
10	k prime	

1 Preliminaries

2 Flag-transitive point-imprimitive 2-designs

3 Flag-transitive point-primitive 2-designs

Flag-transitive point-imprimitive 2-designs with $\lambda \leq 4$

Flag-transitive point-imprimitive 2-designs with $\lambda \leq 4$

Flag-transitive point-imprimitive 2-designs with $\lambda \leq 4$

Theorem (Devillers-Praeger, 2024)

Let G be any flag-transitive point-imprimitive automorphism group of a $2-(v, k, \lambda)$ design \mathcal{D} . If $v < 100$ and $\lambda \leq 4$, then one of the following holds:

- ① \mathcal{D} is one of the two $(16, 6, 2)$ biplanes with G isomorphic to $(Z_2)^4 : S_4$ or $(Z_2 \times Z_8).(S_4.Z_2)$;
- ② \mathcal{D} is the $2-(45, 12, 3)$ design and $G \leq A\Gamma L_1(3^4)$;
- ③ \mathcal{D} is the $2-(15, 8, 4)$ design and $A_5 \trianglelefteq G \leq S_5$;
- ④ \mathcal{D} is one of the two $2-(16, 6, 4)$ designs;
- ⑤ \mathcal{D} is the $2-(36, 6, 4)$ design;
- ⑥ \mathcal{D} is one of the four $2-(96, 20, 4)$ designs (several G).

The Higman-McLaughlin theorem for 2-designs with λ prime

The Higman-McLaughlin theorem for 2-designs with λ prime

Theorem (M., 2025)

Let G be any flag-transitive point-imprimitive automorphism group of a $2-(v, k, \lambda)$ design \mathcal{D} . If λ is a prime, then one of the following holds:

The Higman-McLaughlin theorem for 2-designs with λ prime

Theorem (M., 2025)

Let G be any flag-transitive point-imprimitive automorphism group of a 2- (v, k, λ) design \mathcal{D} . If λ is a prime, then one of the following holds:

- ① \mathcal{D} is one of the two 2-(16, 6, 2) biplanes with G isomorphic to $(\mathbb{Z}_2)^4 : S_4$ or $(\mathbb{Z}_2 \times \mathbb{Z}_8).(\mathbb{S}_4.\mathbb{Z}_2)$;

The Higman-McLaughlin theorem for 2-designs with λ prime

Theorem (M., 2025)

Let G be any flag-transitive point-imprimitive automorphism group of a $2-(v, k, \lambda)$ design \mathcal{D} . If λ is a prime, then one of the following holds:

- ① \mathcal{D} is one of the two $2-(16, 6, 2)$ biplanes with G isomorphic to $(\mathbb{Z}_2)^4 : S_4$ or $(\mathbb{Z}_2 \times \mathbb{Z}_8).(\mathbb{S}_4 \cdot \mathbb{Z}_2)$;
- ② \mathcal{D} is the $2-(45, 12, 3)$ design and $G \leq A\Gamma L_1(3^4)$;

The Higman-McLaughlin theorem for 2-designs with λ prime

Theorem (M., 2025)

Let G be any flag-transitive point-imprimitive automorphism group of a $2-(v, k, \lambda)$ design \mathcal{D} . If λ is a prime, then one of the following holds:

- ① \mathcal{D} is one of the two $2-(16, 6, 2)$ biplanes with G isomorphic to $(Z_2)^4 : S_4$ or $(Z_2 \times Z_8).(S_4.Z_2)$;
- ② \mathcal{D} is the $2-(45, 12, 3)$ design and $G \leq A\Gamma L_1(3^4)$;
- ③ \mathcal{D} is a $2-(2^{2j+1}(2^{2j} + 2), 2^{2j}(2^{2j} + 1), 2^{2j} + 1)$ design when $2^{2j} + 1 > 3$ is a Fermat prime.

The Higman-McLaughlin theorem for 2-designs with λ prime

Theorem (M., 2025)

Let G be any flag-transitive point-imprimitive automorphism group of a $2-(v, k, \lambda)$ design \mathcal{D} . If λ is a prime, then one of the following holds:

- ① \mathcal{D} is one of the two $2-(16, 6, 2)$ biplanes with G isomorphic to $(Z_2)^4 : S_4$ or $(Z_2 \times Z_8).(S_4.Z_2)$;
- ② \mathcal{D} is the $2-(45, 12, 3)$ design and $G \leq A\Gamma L_1(3^4)$;
- ③ \mathcal{D} is a $2-(2^{2j+1}(2^{2j} + 2), 2^{2j}(2^{2j} + 1), 2^{2j} + 1)$ design when $2^{2j} + 1 > 3$ is a Fermat prime.

There are no known examples corresponding to case (3).

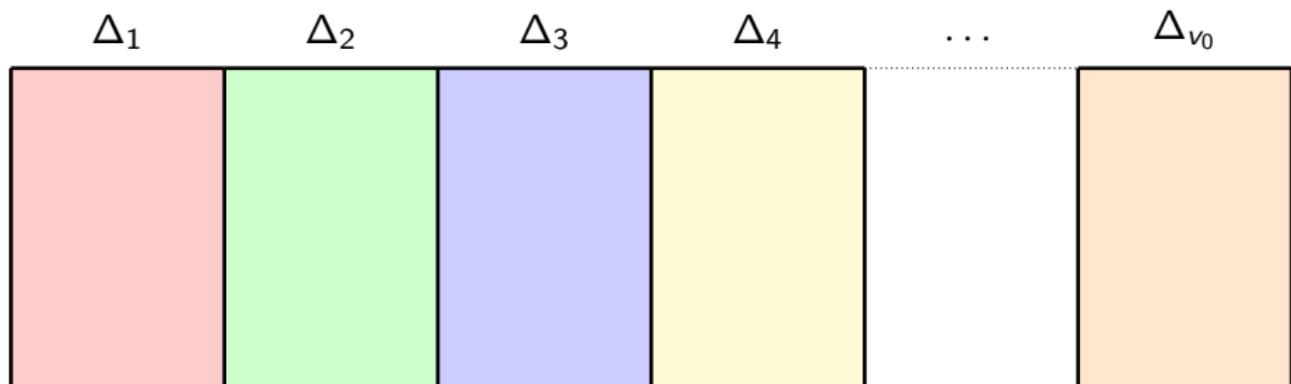
A Fundamental Tool: the Theorem of Camina-Zieschang

A Fundamental Tool: the Theorem of Camina-Zieschang

Let $\Sigma = \{\Delta_1, \dots, \Delta_{v_1}\}$ be a G -invariant partition in v_1 classes each of size v_0 with $1 < v_0 < v$. Hence, $v = v_0 v_1$.

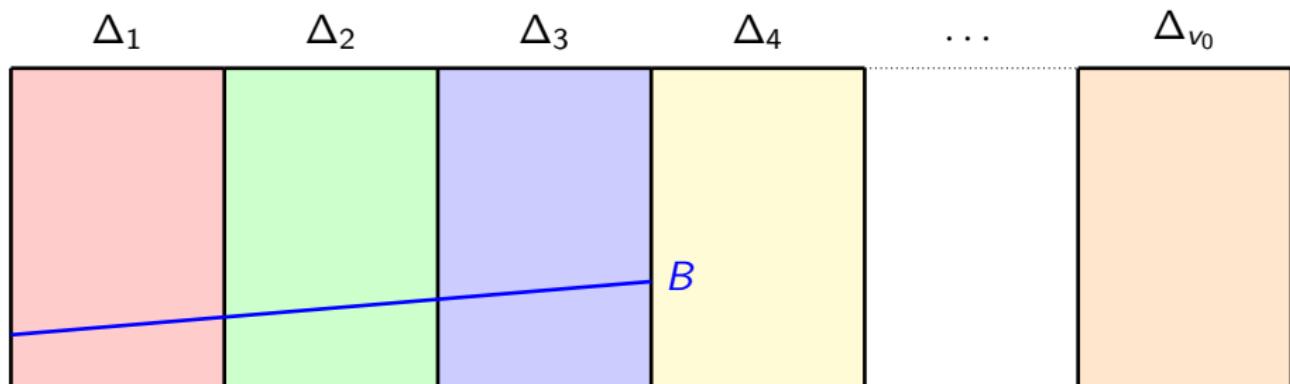
A Fundamental Tool: the Theorem of Camina-Zieschang

Let $\Sigma = \{\Delta_1, \dots, \Delta_{v_1}\}$ be a G -invariant partition in v_1 classes each of size v_0 with $1 < v_0 < v$. Hence, $v = v_0 v_1$.



A Fundamental Tool: the Theorem of Camina-Zieschang

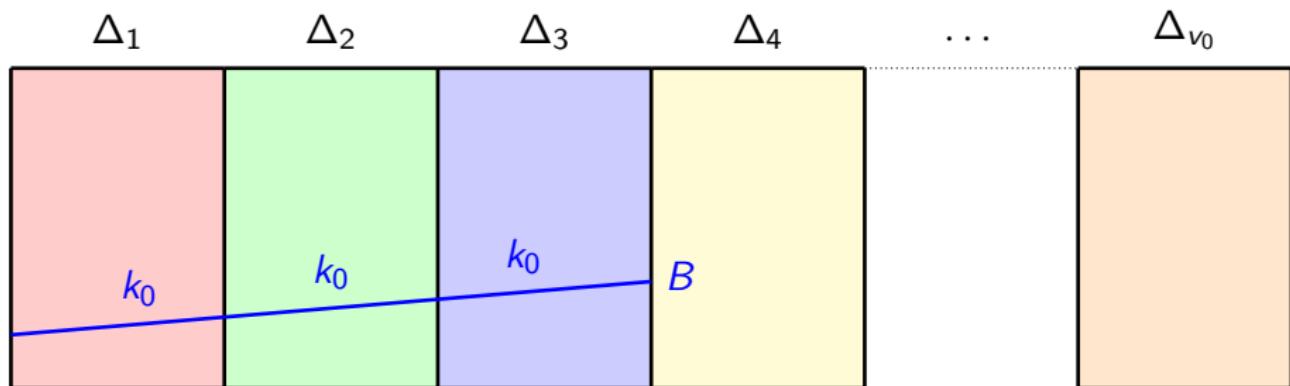
Let $\Sigma = \{\Delta_1, \dots, \Delta_{v_1}\}$ be a G -invariant partition in v_1 classes each of size v_0 with $1 < v_0 < v$. Hence, $v = v_0 v_1$.



There is a constant $k_0 \geq 2$ such that $|B \cap \Delta| = 0$ or k_0 for each $B \in \mathcal{B}$ and $\Delta \in \Sigma$. Moreover, k_0 divides k .

A Fundamental Tool: the Theorem of Camina-Zieschang

Let $\Sigma = \{\Delta_1, \dots, \Delta_{v_1}\}$ be a G -invariant partition in v_1 classes each of size v_0 with $1 < v_0 < v$. Hence, $v = v_0 v_1$.

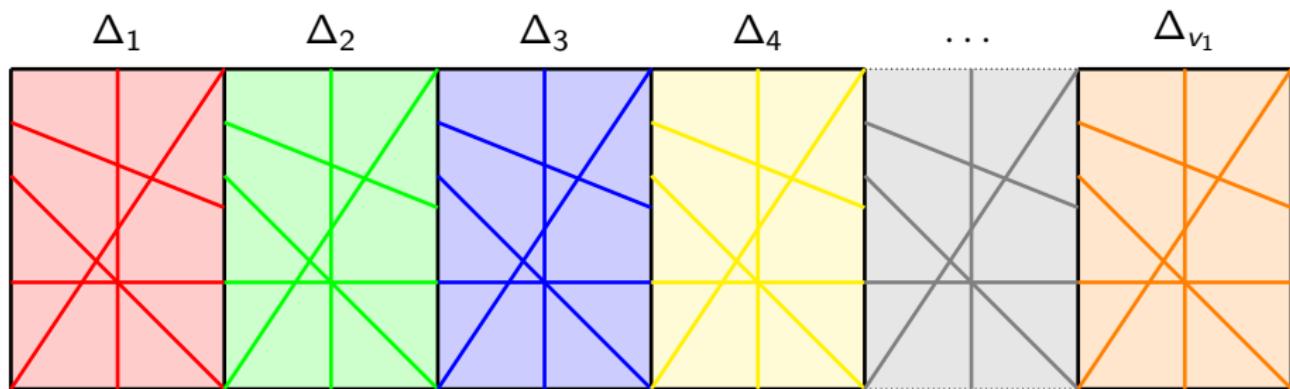


There is a constant $k_0 \geq 2$ such that $|B \cap \Delta| = 0$ or k_0 for each $B \in \mathcal{B}$ and $\Delta \in \Sigma$. Moreover, k_0 divides k .

A Fundamental Tool: the Camina-Zieschang Theorem

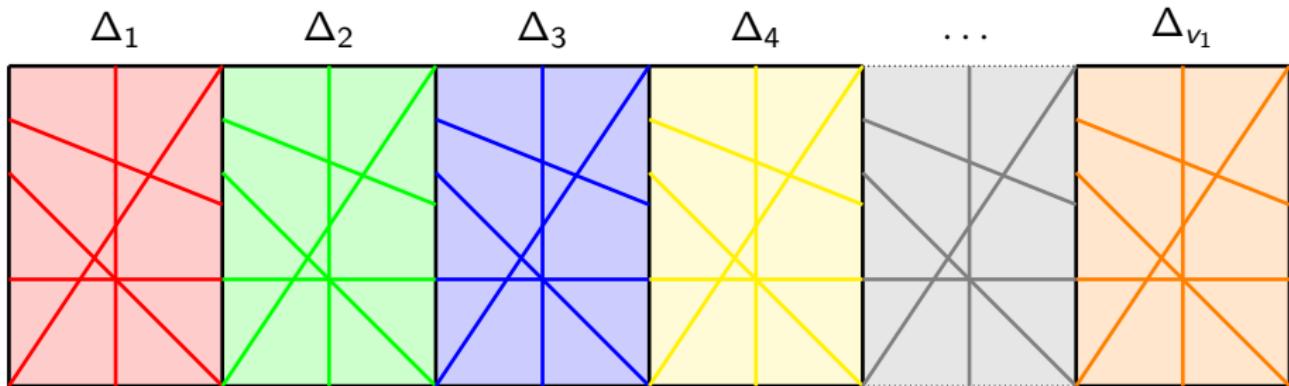
A Fundamental Tool: the Camina-Zieschang Theorem

Let $\Sigma = \{\Delta_1, \dots, \Delta_{v_1}\}$ be a G -invariant partition in v_1 classes each of size v_0 with $1 < v_0 < v$. Hence, $v = v_0 v_1$.



A Fundamental Tool: the Camina-Zieschang Theorem

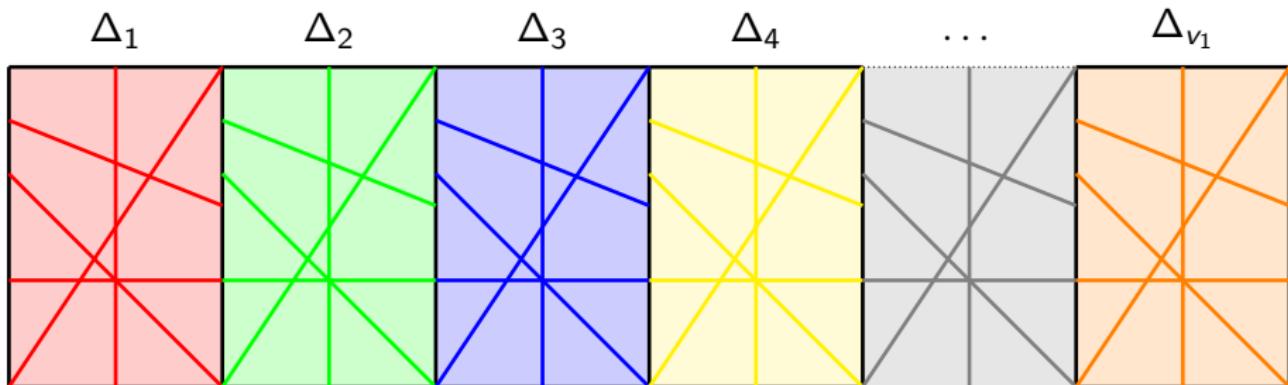
Let $\Sigma = \{\Delta_1, \dots, \Delta_{v_1}\}$ be a G -invariant partition in v_1 classes each of size v_0 with $1 < v_0 < v$. Hence, $v = v_0 v_1$.



- For each $i = 1, \dots, v_1$ the incidence structure $\mathcal{D}_{\Delta_i} = (\Delta_i, \mathcal{B}_{\Delta_i})$, where $\mathcal{B}_{\Delta_i} = \{B \cap \Delta_i \neq \emptyset : B \in \mathcal{B}\}$, is a $2-(v_0, k_0, \lambda_0)$ design;

A Fundamental Tool: the Camina-Zieschang Theorem

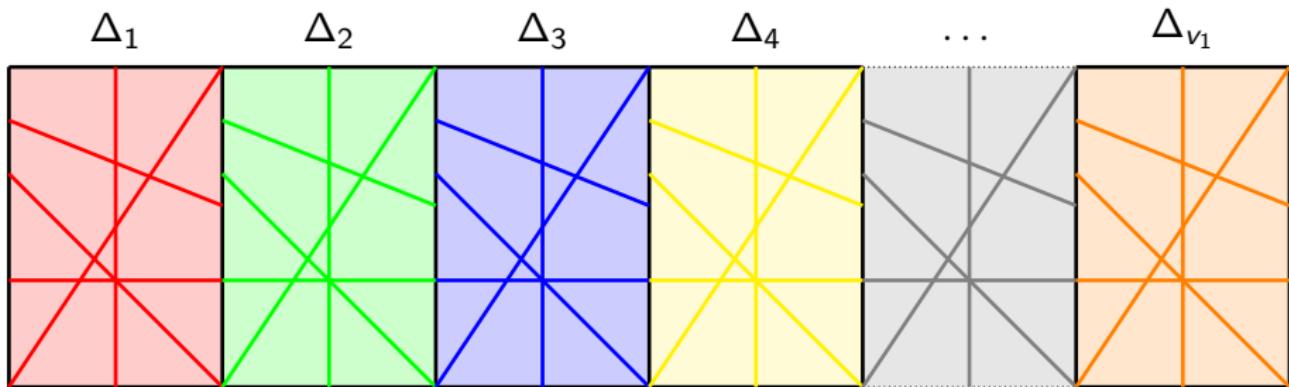
Let $\Sigma = \{\Delta_1, \dots, \Delta_{v_1}\}$ be a G -invariant partition in v_1 classes each of size v_0 with $1 < v_0 < v$. Hence, $v = v_0 v_1$.



- For each $i = 1, \dots, v_1$ the incidence structure $\mathcal{D}_{\Delta_i} = (\Delta_i, \mathcal{B}_{\Delta_i})$, where $\mathcal{B}_{\Delta_i} = \{B \cap \Delta_i \neq \emptyset : B \in \mathcal{B}\}$, is a $2-(v_0, k_0, \lambda_0)$ design;
- $G_{\Delta_i}^{\Delta_i}$ acts flag-transitively on \mathcal{D}_{Δ_i} .

A Fundamental Tool: the Camina-Zieschang Theorem

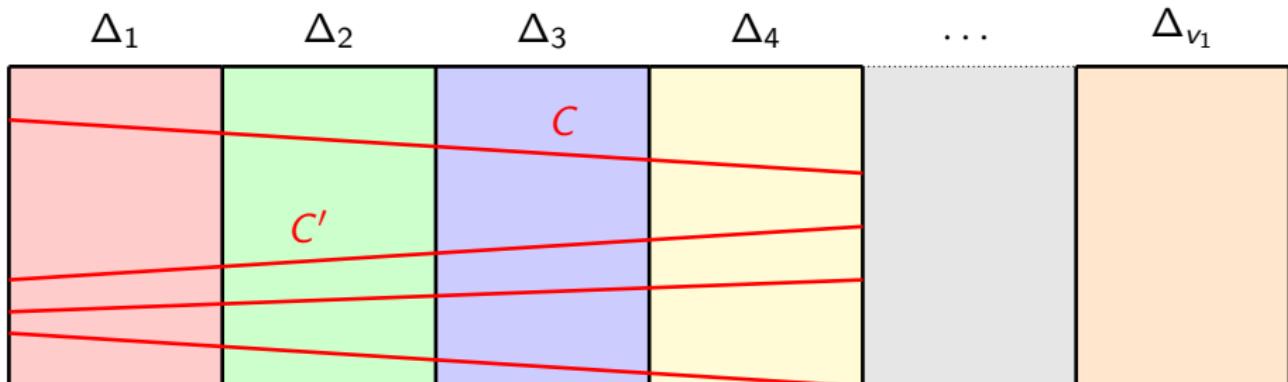
Let $\Sigma = \{\Delta_1, \dots, \Delta_{v_1}\}$ be a G -invariant partition in v_1 classes each of size v_0 with $1 < v_0 < v$. Hence, $v = v_0 v_1$.



- For each $i = 1, \dots, v_1$ the incidence structure $\mathcal{D}_{\Delta_i} = (\Delta_i, \mathcal{B}_{\Delta_i})$, where $\mathcal{B}_{\Delta_i} = \{B \cap \Delta_i \neq \emptyset : B \in \mathcal{B}\}$, is a $2-(v_0, k_0, \lambda_0)$ design;
- $G_{\Delta_i}^{\Delta_i}$ acts flag-transitively on \mathcal{D}_{Δ_i} .

As the incidence structures corresponding to distinct classes $\Delta_i, \Delta_j \in \Sigma$ are isomorphic under elements of G mapping Δ_i to Δ_j we refer to \mathcal{D}_{Δ_i} as \mathcal{D}_0 .

A fundamental Tool: the Theorem of Camina-Zieschang



- ① for each block C of \mathcal{D} the set $C(\Sigma) = \{\Delta \in \Sigma : C \cap \Delta \neq \emptyset\}$ has a constant size $k_1 = \frac{k}{k_0}$;
- ② Let \mathcal{B}^Σ be the quotient set defined by the equivalence relation $\mathcal{R} = \{(C, C') \in \mathcal{B} \times \mathcal{B} : C(\Sigma) = C'(\Sigma)\}$ on \mathcal{B} ;
- ③ the incidence structure $\mathcal{D}_1 = (\Sigma, \mathcal{B}^\Sigma, \mathcal{I})$, where $\mathcal{I} = \{(\Delta, C^\Sigma) \in \Sigma \times \mathcal{B}^\Sigma : \Delta \in C(\Sigma)\}$, is a $2-(v_1, k_1, \lambda_1)$ design;
- ④ G^Σ acts flag-transitively on \mathcal{D}_1 .

The Higman-McLaughlin theorem for 2-designs with λ prime: proof main ingredients.

The Higman-McLaughlin theorem for 2-designs with λ prime: proof main ingredients.

- apply the Theorem of Camina-Zieschang (1989);

The Higman-McLaughlin theorem for 2-designs with λ prime: proof main ingredients.

- apply the Theorem of Camina-Zieschang (1989);
- determine $(\mathcal{D}_0, G_\Delta^\Delta)$ using the Liebeck-Saxl result (1985) on primitive permutation groups containing elements of large prime order;

The Higman-McLaughlin theorem for 2-designs with λ prime: proof main ingredients.

- apply the Theorem of Camina-Zieschang (1989);
- determine $(\mathcal{D}_0, G_\Delta^\Delta)$ using the Liebeck-Saxl result (1985) on primitive permutation groups containing elements of large prime order;
- determine $(\mathcal{D}_1, G^\Sigma)$ using the above mentioned bounds by Devillers-Praeger (2021) and Zhong-Zhou (2023), plus some group theory;

The Higman-McLaughlin theorem for 2-designs with λ prime: proof main ingredients.

- apply the Theorem of Camina-Zieschang (1989);
- determine $(\mathcal{D}_0, G_\Delta^\Delta)$ using the Liebeck-Saxl result (1985) on primitive permutation groups containing elements of large prime order;
- determine $(\mathcal{D}_1, G^\Sigma)$ using the above mentioned bounds by Devillers-Praeger (2021) and Zhong-Zhou (2023), plus some group theory;
- match the results obtained on $(\mathcal{D}_0, G_\Delta^\Delta)$ and on $(\mathcal{D}_1, G^\Sigma)$.

The Symmetric Case

The Symmetric Case

Theorem (Praeger-Zhou, 2006)

Let $\mathcal{D} = (\mathcal{P}, \mathcal{B})$ be any symmetric $2-(v, k, \lambda)$ design admitting a flag-transitive, point-imprimitive automorphism group G preserving a nontrivial partition Σ of \mathcal{P} with v_1 classes of size v_0 , where $v = v_0 v_1$. If $k > \lambda(\lambda - 3)/2$, then admissible parameters for \mathcal{D} , \mathcal{D}_0 and \mathcal{D}_1 are as in the following table:

Table: Admissible parameters for \mathcal{D} , \mathcal{D}_0 and \mathcal{D}_1

Line	v	k	v_0	k_0	v_1	k_1
1	$\lambda^2(\lambda + 2)$	$\lambda(\lambda + 1)$	λ^2	λ	$\lambda + 2$	$\lambda + 1$
2				2	λ^2	$\lambda(\lambda + 1)/2$
3	$\frac{\lambda+2}{2}$ $\frac{\lambda^2-2\lambda+2}{2}$	$\frac{\lambda^2}{2}$	$\frac{\lambda+2}{2}$	2	$\frac{\lambda^2-2\lambda+2}{2}$	$\frac{\lambda^2}{4}$
4	$(\lambda + 6)$ $\frac{\lambda^2-2+4\lambda-1}{4}$	$\frac{\lambda(\lambda+5)}{2}$	$\lambda + 6$	3	$\frac{\lambda^2-2+4\lambda-1}{4}$	$\frac{\lambda(\lambda+5)}{6}$

The Symmetric case

The Symmetric case

Theorem (M., 2024)

Let $\mathcal{D} = (\mathcal{P}, \mathcal{B})$ be any symmetric $2-(v, k, \lambda)$ design admitting a flag-transitive, point-imprimitive automorphism group G . If $k > \lambda(\lambda - 3)/2$, then

- ① \mathcal{D} is one of the two $(16, 6, 2)$ biplanes with G isomorphic to $(Z_2)^4 : S_4$ or $(Z_2 \times Z_8).(S_4.Z_2)$;
- ② \mathcal{D} is the $2-(45, 12, 3)$ design and $G \leq A\Gamma L_1(3^4)$;
- ③ \mathcal{D} is the $2-(15, 8, 4)$ design and $A_5 \trianglelefteq G \leq S_5$;
- ④ \mathcal{D} is one of the four $2-(96, 20, 4)$ designs (several possibilities for G).

Affine Resolvable Designs

Affine Resolvable Designs

Definition

A **resolution** of a 2-design $\mathcal{D}_0 = (\mathcal{P}_0, \mathcal{B}_0)$ is any partition of \mathcal{B}_0 into sets, called **parallel classes**, each of which is a partition of \mathcal{P}_0 .

Affine Resolvable Designs

Definition

A **resolution** of a 2-design $\mathcal{D}_0 = (\mathcal{P}_0, \mathcal{B}_0)$ is any partition of \mathcal{B}_0 into sets, called **parallel classes**, each of which is a partition of \mathcal{P}_0 . Any 2-design admitting a resolution is called **resolvable**.

Affine Resolvable Designs

Definition

A **resolution** of a 2-design $\mathcal{D}_0 = (\mathcal{P}_0, \mathcal{B}_0)$ is any partition of \mathcal{B}_0 into sets, called **parallel classes**, each of which is a partition of \mathcal{P}_0 . Any 2-design admitting a resolution is called **resolvable**.

Examples 2

Affine Resolvable Designs

Definition

A **resolution** of a 2-design $\mathcal{D}_0 = (\mathcal{P}_0, \mathcal{B}_0)$ is any partition of \mathcal{B}_0 into sets, called **parallel classes**, each of which is a partition of \mathcal{P}_0 . Any 2-design admitting a resolution is called **resolvable**.

Examples 2

- (i) $AG_n(q)$ with the hyperplanes as blocks.

Affine Resolvable Designs

Definition

A **resolution** of a 2-design $\mathcal{D}_0 = (\mathcal{P}_0, \mathcal{B}_0)$ is any partition of \mathcal{B}_0 into sets, called **parallel classes**, each of which is a partition of \mathcal{P}_0 . Any 2-design admitting a resolution is called **resolvable**.

Examples 2

- (i) $AG_n(q)$ with the hyperplanes as blocks.
- (ii) Any affine plane.

Affine Resolvable Designs

Definition

A **resolution** of a 2-design $\mathcal{D}_0 = (\mathcal{P}_0, \mathcal{B}_0)$ is any partition of \mathcal{B}_0 into sets, called **parallel classes**, each of which is a partition of \mathcal{P}_0 . Any 2-design admitting a resolution is called **resolvable**.

Examples 2

- (i) $AG_n(q)$ with the hyperplanes as blocks.
- (ii) Any affine plane.
- (iii) The hermitian unital or the Ree unital.

Affine Resolvable Designs

Definition

A **resolution** of a 2-design $\mathcal{D}_0 = (\mathcal{P}_0, \mathcal{B}_0)$ is any partition of \mathcal{B}_0 into sets, called **parallel classes**, each of which is a partition of \mathcal{P}_0 . Any 2-design admitting a resolution is called **resolvable**.

Examples 2

- (i) $AG_n(q)$ with the hyperplanes as blocks.
- (ii) Any affine plane.
- (iii) The hermitian unital or the Ree unital.
- (iv) 2-(12, 6, 5) Witt design W_{12} .

Affine Resolvable Designs

Definition

A **resolution** of a 2-design $\mathcal{D}_0 = (\mathcal{P}_0, \mathcal{B}_0)$ is any partition of \mathcal{B}_0 into sets, called **parallel classes**, each of which is a partition of \mathcal{P}_0 . Any 2-design admitting a resolution is called **resolvable**.

Examples 2

- (i) $AG_n(q)$ with the hyperplanes as blocks.
- (ii) Any affine plane.
- (iii) The hermitian unital or the Ree unital.
- (iv) 2-(12, 6, 5) Witt design W_{12} .

Definition

A resolvable 2-design \mathcal{D}_0 in which blocks in different classes have the same number of points in common is called **affine resolvable**.

Latin Squares

Latin Squares

Definition

A **Latin square** of order n is a $n \times n$ array containing the symbols $1, \dots, n$ in such a way that each symbol occurs once in each row and once in each column of the array.

Latin Squares

Definition

A **Latin square** of order n is a $n \times n$ array containing the symbols $1, \dots, n$ in such a way that each symbol occurs once in each row and once in each column of the array.

A Latin square of order 4

1	2	3	4
2	1	4	3
3	4	1	2
4	3	2	1

Latin Squares

Definition

A **Latin square** of order n is a $n \times n$ array containing the symbols $1, \dots, n$ in such a way that each symbol occurs once in each row and once in each column of the array.

A Latin square of order 4

1	2	3	4
2	1	4	3
3	4	1	2
4	3	2	1

- The multiplication table (Caley table) of a group is a Latin square. The converse is not true!

Latin Squares

Definition

A **Latin square** of order n is a $n \times n$ array containing the symbols $1, \dots, n$ in such a way that each symbol occurs once in each row and once in each column of the array.

A Latin square of order 4

1	2	3	4
2	1	4	3
3	4	1	2
4	3	2	1

- The multiplication table (Caley table) of a group is a Latin square.
The converse is not true!
- Latin squares and Quasigroups are equivalent objects.

Camina-Zieschang Thm. & Cameron-Praeger Construction

Camina-Zieschang Thm. & Cameron-Praeger Construction

Symmetric 2- $(v_0 v_1, k_0 k_1, \lambda)$ design \mathcal{D}
 G flag-transitive point-imprimitive on \mathcal{D}

Camina-Zieschang Thm. & Cameron-Praeger Construction

2- (v_0, k_0, λ_0) design \mathcal{D}_0
 G_Δ^Δ flag-transitive on \mathcal{D}_0

2- (v_1, k_1, λ_1) design \mathcal{D}_1
 G^Σ flag-transitive on \mathcal{D}_1

Symmetric 2- $(v_0v_1, k_0k_1, \lambda)$ design \mathcal{D}
 G flag-transitive point-imprimitive on \mathcal{D}



Camina-Zieschang Thm. & Cameron-Praeger Construction

2- (v_0, k_0, λ_0) design \mathcal{D}_0
 G_Δ^Δ flag-transitive on \mathcal{D}_0

2- (v_1, k_1, λ_1) design \mathcal{D}_1
 G^Σ flag-transitive on \mathcal{D}_1

$G \lesssim G_\Delta^\Delta \wr G^\Sigma$

Symmetric 2- $(v_0v_1, k_0k_1, \lambda)$ design \mathcal{D}
 G flag-transitive point-imprimitive on \mathcal{D}

Camina-Zieschang Thm. & Cameron-Praeger Construction

2- (v_0, k_0, λ_0) design \mathcal{D}_0
 G_Δ^Δ flag-transitive on \mathcal{D}_0

2- (v_1, k_1, λ_1) design \mathcal{D}_1
 G^Σ flag-transitive on \mathcal{D}_1

$G \lesssim G_\Delta^\Delta \wr G^\Sigma$

Symmetric 2- $(v_0 v_1, k_0 k_1, \lambda)$ design \mathcal{D}
 G flag-transitive point-imprimitive on \mathcal{D}

Affine resolvable
2- (v_0, k_0, λ_0) design \mathcal{D}_0
 H flag-transitive

Symmetric
2- (v_1, k_1, λ_1) design \mathcal{D}_1
with $k_1 = r_0 = v_1 - 1$
 K flag-transitive

Latin square
of order $r_0 + 1$

A specific sub-
group of $H \wr K$

The role of the Latin square in the CP-construction

The role of the Latin square in the CP-construction

- $\mathcal{D}_0 \cong \text{AG}_2(2)$ with point set Δ ;

The role of the Latin square in the CP-construction

- $\mathcal{D}_0 \cong \text{AG}_2(2)$ with point set Δ ;
- \mathcal{D}_1 is the trivial 2-(4, 3, 2) design with point set $\{1, 2, 3, 4\}$;

The role of the Latin square in the CP-construction

- $\mathcal{D}_0 \cong \text{AG}_2(2)$ with point set Δ ;
- \mathcal{D}_1 is the trivial 2-(4, 3, 2) design with point set $\{1, 2, 3, 4\}$;
- $LS(4)$:

1	2	3	4
2	1	4	3
3	4	1	2
4	3	2	1

The role of the Latin square in the CP-construction

- $\mathcal{D}_0 \cong \text{AG}_2(2)$ with point set Δ ;
- \mathcal{D}_1 is the trivial 2-(4, 3, 2) design with point set $\{1, 2, 3, 4\}$;
- $LS(4)$:

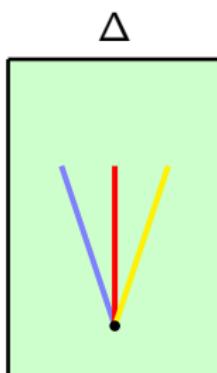
1	2	3	4
2	1	4	3
3	4	1	2
4	3	2	1



The role of the Latin square in the CP-construction

- $\mathcal{D}_0 \cong \text{AG}_2(2)$ with point set Δ ;
- \mathcal{D}_1 is the trivial 2-(4, 3, 2) design with point set $\{1, 2, 3, 4\}$;
- $LS(4)$:

1	2	3	4
2	1	4	3
3	4	1	2
4	3	2	1



The role of the Latin square in the CP-construction

- $\mathcal{D}_0 \cong \text{AG}_2(2)$ with point set Δ ;
- \mathcal{D}_1 is the trivial 2-(4, 3, 2) design with point set $\{1, 2, 3, 4\}$;
- $LS(4)$:

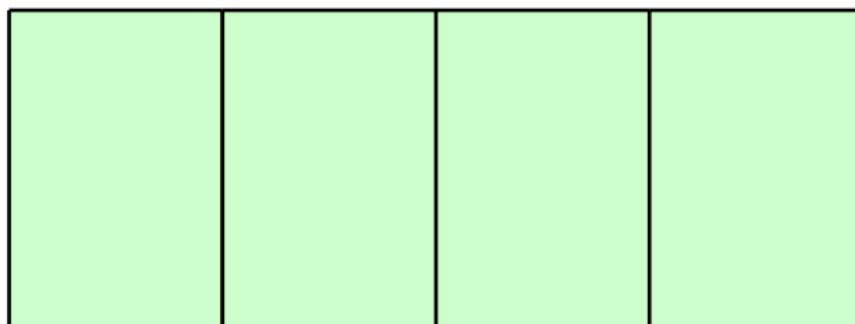
1	2	3	4
2	1	4	3
3	4	1	2
4	3	2	1

$\Delta \times \{1\}$

$\Delta \times \{2\}$

$\Delta \times \{3\}$

$\Delta \times \{4\}$



The role of the Latin square in the CP-construction

- $\mathcal{D}_0 \cong \text{AG}_2(2)$ with point set Δ ;
- \mathcal{D}_1 is the trivial 2-(4, 3, 2) design with point set $\{1, 2, 3, 4\}$;
- $LS(4)$:

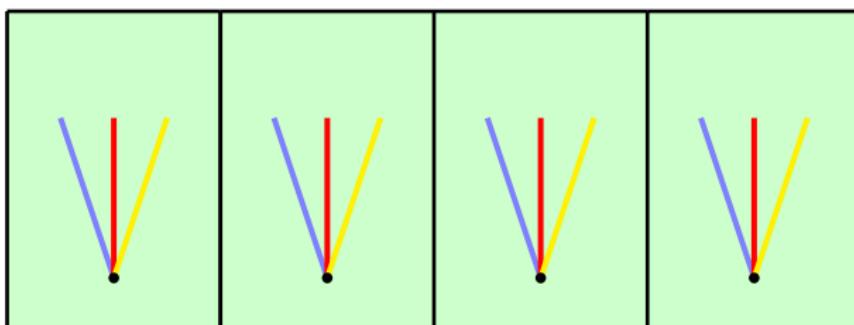
1	2	3	4
2	1	4	3
3	4	1	2
4	3	2	1

$\Delta \times \{1\}$

$\Delta \times \{2\}$

$\Delta \times \{3\}$

$\Delta \times \{4\}$



The role of the Latin square in the CP-construction

- $\mathcal{D}_0 \cong \text{AG}_2(2)$ with point set Δ ;
- \mathcal{D}_1 is the trivial 2-(4, 3, 2) design with point set $\{1, 2, 3, 4\}$;
- $LS(4)$:

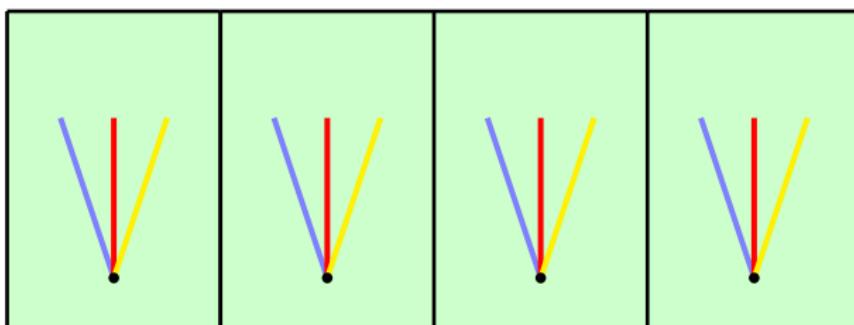
1	2	3	4
2	1	4	3
3	4	1	2
4	3	2	1

$\Delta \times \{1\}$

$\Delta \times \{2\}$

$\Delta \times \{3\}$

$\Delta \times \{4\}$



The role of the Latin square in the CP-construction

- $\mathcal{D}_0 \cong \text{AG}_2(2)$ with point set Δ ;
- \mathcal{D}_1 is the trivial 2-(4, 3, 2) design with point set $\{1, 2, 3, 4\}$;
- $LS(4)$:

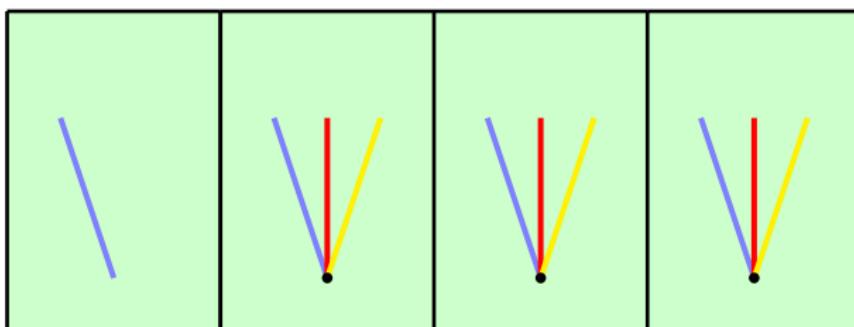
1	2	3	4
2	1	4	3
3	4	1	2
4	3	2	1

$\Delta \times \{1\}$

$\Delta \times \{2\}$

$\Delta \times \{3\}$

$\Delta \times \{4\}$



The role of the Latin square in the CP-construction

- $\mathcal{D}_0 \cong \text{AG}_2(2)$ with point set Δ ;
- \mathcal{D}_1 is the trivial 2-(4, 3, 2) design with point set $\{1, 2, 3, 4\}$;
- $LS(4)$:

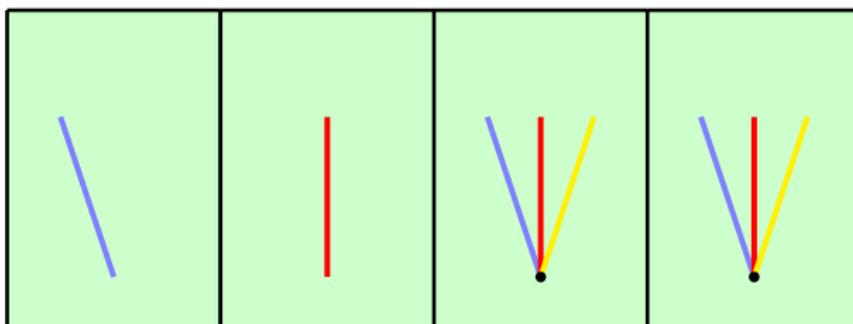
1	2	3	4
2	1	4	3
3	4	1	2
4	3	2	1

$\Delta \times \{1\}$

$\Delta \times \{2\}$

$\Delta \times \{3\}$

$\Delta \times \{4\}$



The role of the Latin square in the CP-construction

- $\mathcal{D}_0 \cong \text{AG}_2(2)$ with point set Δ ;
- \mathcal{D}_1 is the trivial 2-(4, 3, 2) design with point set $\{1, 2, 3, 4\}$;
- $LS(4)$:

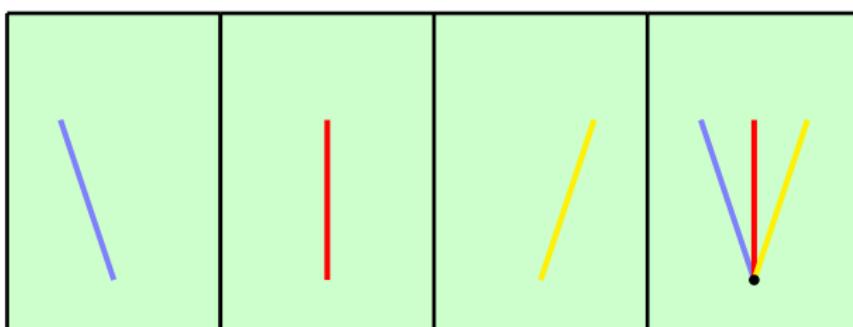
1	2	3	4
2	1	4	3
3	4	1	2
4	3	2	1

$\Delta \times \{1\}$

$\Delta \times \{2\}$

$\Delta \times \{3\}$

$\Delta \times \{4\}$



The role of the Latin square in the CP-construction

- $\mathcal{D}_0 \cong \text{AG}_2(2)$ with point set Δ ;
- \mathcal{D}_1 is the trivial 2-(4, 3, 2) design with point set $\{1, 2, 3, 4\}$;
- $LS(4)$:

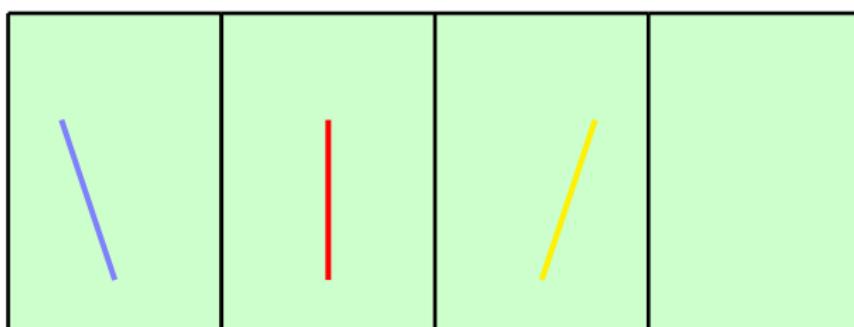
1	2	3	4
2	1	4	3
3	4	1	2
4	3	2	1

$\Delta \times \{1\}$

$\Delta \times \{2\}$

$\Delta \times \{3\}$

$\Delta \times \{4\}$



The role of the Latin square in the CP-construction

- $\mathcal{D}_0 \cong \text{AG}_2(2)$ with point set Δ ;
- \mathcal{D}_1 is the trivial 2-(4, 3, 2) design with point set $\{1, 2, 3, 4\}$;
- $LS(4)$:

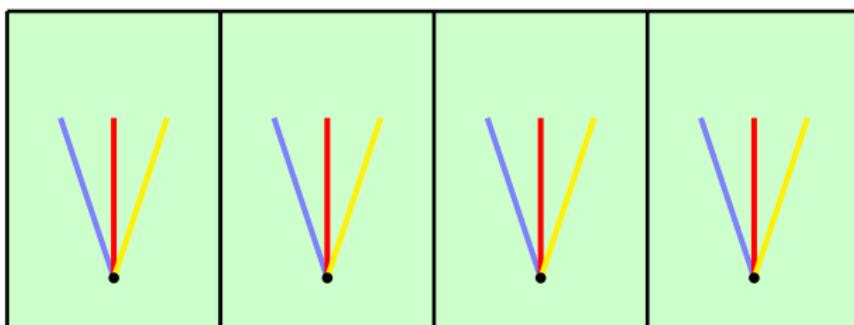
1	2	3	4
2	1	4	3
3	4	1	2
4	3	2	1

$\Delta \times \{1\}$

$\Delta \times \{2\}$

$\Delta \times \{3\}$

$\Delta \times \{4\}$



The role of the Latin square in the CP-construction

- $\mathcal{D}_0 \cong \text{AG}_2(2)$ with point set Δ ;
- \mathcal{D}_1 is the trivial 2-(4, 3, 2) design with point set $\{1, 2, 3, 4\}$;
- $LS(4)$:

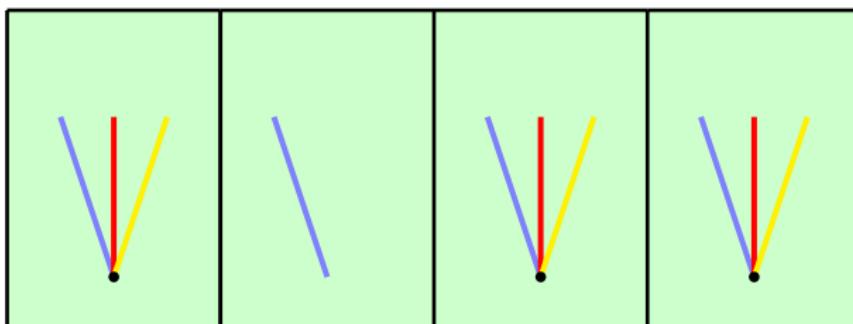
1	2	3	4
2	1	4	3
3	4	1	2
4	3	2	1

$\Delta \times \{1\}$

$\Delta \times \{2\}$

$\Delta \times \{3\}$

$\Delta \times \{4\}$



The role of the Latin square in the CP-construction

- $\mathcal{D}_0 \cong \text{AG}_2(2)$ with point set Δ ;
- \mathcal{D}_1 is the trivial 2-(4, 3, 2) design with point set $\{1, 2, 3, 4\}$;
- $LS(4)$:

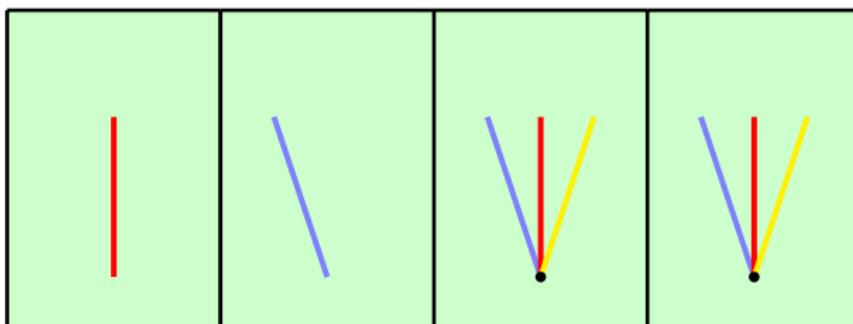
1	2	3	4
2	1	4	3
3	4	1	2
4	3	2	1

$\Delta \times \{1\}$

$\Delta \times \{2\}$

$\Delta \times \{3\}$

$\Delta \times \{4\}$



The role of the Latin square in the CP-construction

- $\mathcal{D}_0 \cong \text{AG}_2(2)$ with point set Δ ;
- \mathcal{D}_1 is the trivial 2-(4, 3, 2) design with point set $\{1, 2, 3, 4\}$;
- $LS(4)$:

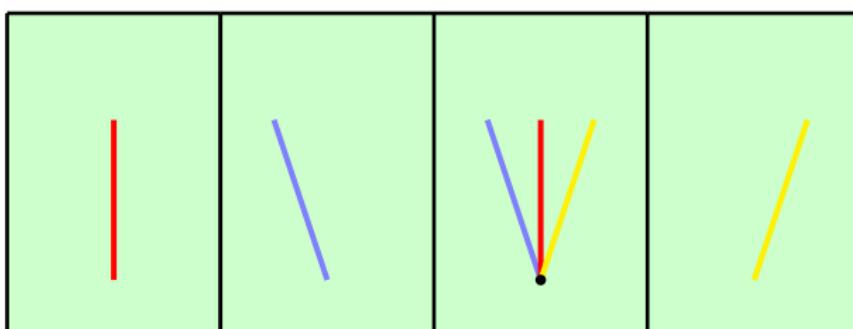
1	2	3	4
2	1	4	3
3	4	1	2
4	3	2	1

$\Delta \times \{1\}$

$\Delta \times \{2\}$

$\Delta \times \{3\}$

$\Delta \times \{4\}$



The role of the Latin square in the CP-construction

- $\mathcal{D}_0 \cong \text{AG}_2(2)$ with point set Δ ;
- \mathcal{D}_1 is the trivial 2-(4, 3, 2) design with point set $\{1, 2, 3, 4\}$;
- $LS(4)$:

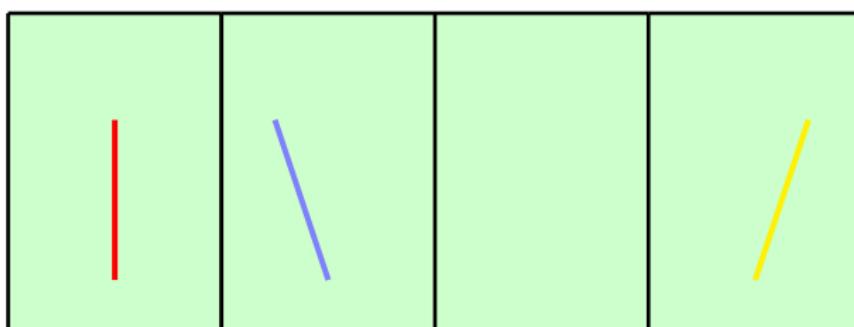
1	2	3	4
2	1	4	3
3	4	1	2
4	3	2	1

$\Delta \times \{1\}$

$\Delta \times \{2\}$

$\Delta \times \{3\}$

$\Delta \times \{4\}$



Examples arising from Cameron-Praeger construction

Examples arising from Cameron-Praeger construction

Examples 3

- ① the two 2-(16, 6, 2) designs with $G \cong [2^4].S_4 < AGL_4(2)$ described by O'Reilly-Reguerio (2006). Here, $\mathcal{D}_0 \cong AG_2(2)$.
- ② the 2-(45, 12, 3) with $G = [3^4].(10.4) < A\Gamma L_1(81)$ constructed by Praeger (2007). Here, $\mathcal{D}_0 \cong AG_2(3)$.
- ③ \mathcal{D} the four 2-(96, 20, 4) designs constructed by Law-Praeger-Reichard (2007). Here, $\mathcal{D}_0 \cong AG_2(4)$.
- ④ \mathcal{D} is the 2- $(2^{2n}, 2^{n-1}(2^n - 1), 2^{n-1}(2^{n-1} - 1))$ design $S^-(n)$ with $n \geq 2$ described by Cameron-Seidel (1973), and $G \cong 2^{2n} : GL_2(n)$. Here, $\mathcal{D}_0 \cong AG_n(2)$.
- ⑤ \mathcal{D} is a 2-(1408, 336, 80) design constructed by Cameron-Praeger (2016) and $G \cong 2^6 : ((3 \cdot M_{22}) : 2)$. Here, $\mathcal{D}_0 \cong AG_3(4)$.

An Open Problem

An Open Problem

Problem

Does every flag-transitive, point-imprimitive symmetric 2-design arise from the Cameron-Praeger construction?

On the strength of the Cameron-Praeger construction

Theorem [M., Praeger (2025+)]

On the strength of the Cameron-Praeger construction

Theorem [M., Praeger (2025+)]

Let $\mathcal{D} = (\mathcal{P}, \mathcal{B})$ be a symmetric 2- (v, k, λ) design admitting a flag-transitive, point-imprimitive **insoluble** automorphism group G preserving a partition Σ of \mathcal{P} with v_1 classes of size v_0 . If \mathcal{D}_0 is affine resolvable and $k_1 = v_1 - 1$, then one of the following holds:

- ① \mathcal{D} is one of the examples arising from the Cameron-Praeger construction (showed above);
- ② \mathcal{D} is the 2-(144, 66, 30) design constructed by Lempken (1999), and $G \cong M_{12}$.

On the strength of the Cameron-Praeger construction

Theorem [M., Praeger (2025+)]

Let $\mathcal{D} = (\mathcal{P}, \mathcal{B})$ be a symmetric $2-(v, k, \lambda)$ design admitting a flag-transitive, point-imprimitive **insoluble** automorphism group G preserving a partition Σ of \mathcal{P} with v_1 classes of size v_0 . If \mathcal{D}_0 is affine resolvable and $k_1 = v_1 - 1$, then one of the following holds:

- ① \mathcal{D} is one of the examples arising from the Cameron-Praeger construction (showed above);
- ② \mathcal{D} is the $2-(144, 66, 30)$ design constructed by Lempken (1999), and $G \cong M_{12}$.

Remark

In order to establish whether the Lempken example arises or not from the CP-construction, we should check each $LS(10)$.

On the strength of the Cameron-Praeger construction

Theorem [M., Praeger (2025+)]

Let $\mathcal{D} = (\mathcal{P}, \mathcal{B})$ be a symmetric $2-(v, k, \lambda)$ design admitting a flag-transitive, point-imprimitive **insoluble** automorphism group G preserving a partition Σ of \mathcal{P} with v_1 classes of size v_0 . If \mathcal{D}_0 is affine resolvable and $k_1 = v_1 - 1$, then one of the following holds:

- ① \mathcal{D} is one of the examples arising from the Cameron-Praeger construction (showed above);
- ② \mathcal{D} is the $2-(144, 66, 30)$ design constructed by Lempken (1999), and $G \cong M_{12}$.

Remark

In order to establish whether the Lempken example arises or not from the CP-construction, we should check each $LS(10)$. The number of $LS(10)$ is greater than 7580721483160132811489280 (McKay-Rogoyski, 1995).

Classification of the flag-transitive affine resolvable designs

Classification of the flag-transitive affine resolvable designs

- The parameters of \mathcal{D}_0 are known as a consequence of a result of Bose (1942) on affine resolvable designs;

Classification of the flag-transitive affine resolvable designs

- The parameters of \mathcal{D}_0 are known as a consequence of a result of Bose (1942) on affine resolvable designs;
- The replication number r_0 of \mathcal{D}_0 is coprime to λ_0 .

Classification of the flag-transitive affine resolvable designs

- The parameters of \mathcal{D}_0 are known as a consequence of a result of Bose (1942) on affine resolvable designs;
- The replication number r_0 of \mathcal{D}_0 is coprime to λ_0 .

Theorem [Alavi, Biliotti, Daneshkhah, M., Zhou et al. (2022)]

One of the following holds for $(\mathcal{D}_0, G_\Delta^\Delta)$:

- (I) G_Δ^Δ is **almost simple** and one of the following holds:
- (a) \mathcal{D}_0 is $AG_3(2)$ and $G_\Delta^\Delta = PSL_2(7)$;
 - (b) \mathcal{D}_0 is a 2-(12, 6, 5) Witt design and $M_{11} \leq G_\Delta^\Delta \leq M_{12}$;
- (II) G_Δ^Δ is **of affine type** and \mathcal{D}_0 is a 2- (p^i, p^j, λ_0) design with either $\lambda_0 = 1$ or $\lambda_0 = \frac{p^j - 1}{p^{\gcd(j, i/z)} - 1}$ for some $z \mid i$ such that $\gcd(j, z, i/z) = 1$, or $\lambda_0 = \frac{p^j - 1}{a}$ for some $a \mid p^{\gcd(j, i)} - 1$.

The points and blocks of \mathcal{D}_0 are the points and (certain) j -subspaces of $AG_i(p)$.

Open Problems

- Affine resolvable 2- (v_0, k_0, λ_0) design \mathcal{D}_0
- Symmetric 2- (v_1, k_1, λ_1) design \mathcal{D}_1 with $k_1 = r_0 = v_1 - 1$
- $L = \{l_{ij}\}$ is a Latin square of order $r_0 + 1$



Symmetric
2- $(v_0 v_1, k_0 k_1, \lambda)$ design
 $\mathcal{D} = F(\mathcal{D}_0, \mathcal{D}_1, L)$

Open Problems

- Affine resolvable 2- (v_0, k_0, λ_0) design \mathcal{D}_0
- Symmetric 2- (v_1, k_1, λ_1) design \mathcal{D}_1 with $k_1 = r_0 = v_1 - 1$
- $L = \{l_{ij}\}$ is a Latin square of order $r_0 + 1$



Symmetric
2- $(v_0 v_1, k_0 k_1, \lambda)$ design
 $\mathcal{D} = F(\mathcal{D}_0, \mathcal{D}_1, L)$

Definition

Two latin squares $L = \{l_{ij}\}$ and $L' = \{l'_{ij}\}$ of order $r_0 + 1$ are **isotopic** if and only if there are $\alpha, \beta, \gamma \in S_{r_0+1}$ such that $\gamma(l_{ij}) = l'_{\alpha(i)\beta(j)}$ for all i, j .
The triple (α, β, γ) is called **isotopism**.

Open Problems

- Affine resolvable 2- (v_0, k_0, λ_0) design \mathcal{D}_0
- Symmetric 2- (v_1, k_1, λ_1) design \mathcal{D}_1 with $k_1 = r_0 = v_1 - 1$
- $L = \{l_{ij}\}$ is a Latin square of order $r_0 + 1$



Symmetric
2- $(v_0 v_1, k_0 k_1, \lambda)$ design
 $\mathcal{D} = F(\mathcal{D}_0, \mathcal{D}_1, L)$

Definition

Two latin squares $L = \{l_{ij}\}$ and $L' = \{l'_{ij}\}$ of order $r_0 + 1$ are **isotopic** if and only if there are $\alpha, \beta, \gamma \in S_{r_0+1}$ such that $\gamma(l_{ij}) = l'_{\alpha(i)\beta(j)}$ for all i, j .
The triple (α, β, γ) is called **isotopism**.

- ① L and L' are isotopic $\stackrel{?}{\implies} \mathcal{D} = F(\mathcal{D}_0, \mathcal{D}_1, L) \cong F(\mathcal{D}_0, \mathcal{D}_1, L') = \mathcal{D}'$.

Open Problems

- Affine resolvable 2- (v_0, k_0, λ_0) design \mathcal{D}_0
- Symmetric 2- (v_1, k_1, λ_1) design \mathcal{D}_1 with $k_1 = r_0 = v_1 - 1$
- $L = \{l_{ij}\}$ is a Latin square of order $r_0 + 1$



Symmetric
2- $(v_0 v_1, k_0 k_1, \lambda)$ design
 $\mathcal{D} = F(\mathcal{D}_0, \mathcal{D}_1, L)$

Definition

Two latin squares $L = \{l_{ij}\}$ and $L' = \{l'_{ij}\}$ of order $r_0 + 1$ are **isotopic** if and only if there are $\alpha, \beta, \gamma \in S_{r_0+1}$ such that $\gamma(l_{ij}) = l'_{\alpha(i)\beta(j)}$ for all i, j .
The triple (α, β, γ) is called **isotopism**.

- ① L and L' are isotopic $\xrightarrow{?} \mathcal{D} = F(\mathcal{D}_0, \mathcal{D}_1, L) \cong F(\mathcal{D}_0, \mathcal{D}_1, L') = \mathcal{D}'$.
- ② $\mathcal{D} = F(\mathcal{D}_0, \mathcal{D}_1, L) \xrightarrow{?} L$ is based on a group.

Open Problems

- Affine resolvable 2- (v_0, k_0, λ_0) design \mathcal{D}_0
- Symmetric 2- (v_1, k_1, λ_1) design \mathcal{D}_1 with $k_1 = r_0 = v_1 - 1$
- $L = \{l_{ij}\}$ is a Latin square of order $r_0 + 1$



Symmetric
2- $(v_0 v_1, k_0 k_1, \lambda)$ design
 $\mathcal{D} = F(\mathcal{D}_0, \mathcal{D}_1, L)$

Definition

Two latin squares $L = \{l_{ij}\}$ and $L' = \{l'_{ij}\}$ of order $r_0 + 1$ are **isotopic** if and only if there are $\alpha, \beta, \gamma \in S_{r_0+1}$ such that $\gamma(l_{ij}) = l'_{\alpha(i)\beta(j)}$ for all i, j .
The triple (α, β, γ) is called **isotopism**.

- ① L and L' are isotopic $\xrightarrow{?} \mathcal{D} = F(\mathcal{D}_0, \mathcal{D}_1, L) \cong F(\mathcal{D}_0, \mathcal{D}_1, L') = \mathcal{D}'$.
- ② $\mathcal{D} = F(\mathcal{D}_0, \mathcal{D}_1, L) \xrightarrow{?} L$ is based on a group.
- ③ Try to settle the G -soluble case.

- 1 Preliminaries
- 2 Flag-transitive point-imprimitive 2-designs
- 3 Flag-transitive point-primitive 2-designs

Flag-transitive point-primitive 2-designs with small λ

Flag-transitive point-primitive 2-designs with small λ

Theorem

Let \mathcal{D} be a non-trivial 2- (v, k, λ) design admitting a flag-transitive point-primitive automorphism group G . If $G \not\leq A\Gamma L_1(v)$, v power of a prime, then (\mathcal{D}, G) is classified in the following cases:

Conditions on \mathcal{D}	Conditions on G	Author(s)
$\lambda = 1$		Buekenhout, Delandtsheer, Doyen, Kleidman, Liebeck Saxl, 1990
$\lambda = 2, v = b$		O'Reilly-Reguero, 2005
$\lambda = 2, v < b$	G almost simple	Alavi, Devillers, Daneshkah, Liang, M., Praeger, Xia, Zhou et. al 2016–2025
$\lambda = 2, v < b$	G affine	Liang-M., 2025
$2 < \lambda \leq 10, v = b$	G affine	Alavi-Daneshkhah-M., 2025+

λ Prime: Reduction & Alternating Case

λ Prime: Reduction & Alternating Case

Theorem (Zhang-Chen, 2023)

Let \mathcal{D} be a nontrivial 2- (v, k, λ) design with λ prime admitting a flag-transitive and point-primitive automorphism group G . Then the socle T of G is either nonabelian simple, or an elementary abelian p -group for some prime p .

λ Prime: Reduction & Alternating Case

Theorem (Zhang-Chen, 2023)

Let \mathcal{D} be a nontrivial 2- (v, k, λ) design with λ prime admitting a flag-transitive and point-primitive automorphism group G . Then the socle T of G is either nonabelian simple, or an elementary abelian p -group for some prime p .

Theorem (Zhang-Chen-Zhou, 2024)

Let \mathcal{D} be a nontrivial 2- (v, k, λ) design with λ prime admitting a flag-transitive and point-primitive automorphism group G with socle $T \cong A_n$, $n \geq 5$. Then one of the following holds:

- ① \mathcal{D} is a 2- $(6, 3, 2)$ design and $G \cong A_5$;
- ② \mathcal{D} is a 2- $(10, 4, 2)$ design and $G \cong A_5, S_5, A_6, P\Sigma L_2(9)$;
- ③ \mathcal{D} is a 2- $(10, 6, 5)$ design and $G \cong A_5, S_5, A_6, S_6$;
- ④ \mathcal{D} is a 2- $(15, 7, 3)$ design and $G \cong A_7, A_8$.

Sporadic Groups

Sporadic Groups

Theorem (Alavi-Daneshkhah-M., 2025)

Let \mathcal{D} be a nontrivial $2-(v, k, \lambda)$ design with λ prime admitting a flag-transitive and point-primitive automorphism group G with socle T a simple sporadic group. Then (\mathcal{D}, G) is (up to isomorphism) as one of the rows in the following table.

Table: Sporadic simple groups and flag-transitive 2-designs with λ prime.

Line	v	b	r	k	λ	G	G_α	G_B
1	12	22	11	6	5	M_{11}	$PSL_2(11)$	A_6
2	22	77	21	6	5	M_{22}	$PSU_3(4)$	$2^4:A_6$
	22	77	21	6	5	$M_{22}:2$	$PSU_3(4):2$	$2^4:S_6$
3	176	1100	50	8	2	HS	$PSU_3(5):2$	S_8

Exceptional Lie Type Groups

Exceptional Lie Type Groups

Theorem (Zhang-Shen, 2024 & Alavi-Daneshkhah-M., 2025)

Let \mathcal{D} be a nontrivial $2-(v, k, \lambda)$ design with λ prime admitting a flag-transitive and point-primitive automorphism group G with socle T a finite exceptional simple group. Then one of the following holds

Exceptional Lie Type Groups

Theorem (Zhang-Shen, 2024 & Alavi-Daneshkhah-M., 2025)

Let \mathcal{D} be a nontrivial $2-(v, k, \lambda)$ design with λ prime admitting a flag-transitive and point-primitive automorphism group G with socle T a finite exceptional simple group. Then one of the following holds

- ① T is ${}^2B_2(q)$ with $q^{2a+1} \geq 8$ even, and \mathcal{D} is the $2-(q^2 + 1, q, q - 1)$ design, where $q - 1$ is a Mersenne prime, arising from the Suzuki-Tits ovoid;

Exceptional Lie Type Groups

Theorem (Zhang-Shen, 2024 & Alavi-Daneshkhah-M., 2025)

Let \mathcal{D} be a nontrivial $2-(v, k, \lambda)$ design with λ prime admitting a flag-transitive and point-primitive automorphism group G with socle T a finite exceptional simple group. Then one of the following holds

- ① T is $^2B_2(q)$ with $q^{2a+1} \geq 8$ even, and \mathcal{D} is the $2-(q^2 + 1, q, q - 1)$ design, where $q - 1$ is a Mersenne prime, arising from the Suzuki-Tits ovoid;
- ② T is $G_2(q)$ with $q \geq 4$ even, and \mathcal{D} is the $2-\left(\frac{q^3}{2}(q^3 - 1), \frac{q^3}{2}, q + 1\right)$ design, where $q + 1$ a Fermat prime,

Exceptional Lie Type Groups

Theorem (Zhang-Shen, 2024 & Alavi-Daneshkhah-M., 2025)

Let \mathcal{D} be a nontrivial $2-(v, k, \lambda)$ design with λ prime admitting a flag-transitive and point-primitive automorphism group G with socle T a finite exceptional simple group. Then one of the following holds

- ① T is ${}^2B_2(q)$ with $q^{2a+1} \geq 8$ even, and \mathcal{D} is the $2-(q^2 + 1, q, q - 1)$ design, where $q - 1$ is a Mersenne prime, arising from the Suzuki-Tits ovoid;
- ② T is $G_2(q)$ with $q \geq 4$ even, and \mathcal{D} is the $2-\left(\frac{q^3}{2}(q^3 - 1), \frac{q^3}{2}, q + 1\right)$ design, where $q + 1$ a Fermat prime, and it is identified with the coset geometry $\text{cos}(T, H, K)$, where $H = \text{SU}_3(q) : \mathbb{Z}_2$ and $K = [q^6] : \mathbb{Z}_{q-1}$;

Exceptional Lie Type Groups

Theorem (Zhang-Shen, 2024 & Alavi-Daneshkhah-M., 2025)

Let \mathcal{D} be a nontrivial $2-(v, k, \lambda)$ design with λ prime admitting a flag-transitive and point-primitive automorphism group G with socle T a finite exceptional simple group. Then one of the following holds

- ① T is ${}^2B_2(q)$ with $q^{2a+1} \geq 8$ even, and \mathcal{D} is the $2-(q^2 + 1, q, q - 1)$ design, where $q - 1$ is a Mersenne prime, arising from the Suzuki-Tits ovoid;
- ② T is $G_2(q)$ with $q \geq 4$ even, and \mathcal{D} is the $2-\left(\frac{q^3}{2}(q^3 - 1), \frac{q^3}{2}, q + 1\right)$ design, where $q + 1$ a Fermat prime, and it is identified with the coset geometry $\cos(T, H, K)$, where $H = \mathrm{SU}_3(q) : \mathrm{Z}_2$ and $K = [q^6] : \mathrm{Z}_{q-1}$;

Example 4

Using the Higman-McLaughlin setting: $\cos(T, H, K) = (\mathcal{P}, \mathcal{B}, \mathcal{I})$, where

- $\mathcal{P} = \{Hx : x \in T\}$, $\mathcal{B} = \{Ky : y \in T\}$;
- $Hx \mathcal{I} Ky$ if and only if $Hx \cap Ky \neq \emptyset$.

The Affine Case

The Affine Case

Theorem (Alavi-Bayat-Daneshkhah-M., 2025)

Let \mathcal{D} be a nontrivial symmetric design with λ prime admitting a flag-transitive and point-primitive automorphism group G of affine type. Then $G \leq A\Gamma L_1(q)$, or \mathcal{D} is a symmetric 2-(16, 6, 2) design with full automorphism group $2^4 : S_6$ and point-stabilizer S_6 .

The Affine Case

Theorem (Alavi-Bayat-Daneshkhah-M., 2025)

Let \mathcal{D} be a nontrivial symmetric design with λ prime admitting a flag-transitive and point-primitive automorphism group G of affine type. Then $G \leq A\Gamma L_1(q)$, or \mathcal{D} is a symmetric 2-(16, 6, 2) design with full automorphism group $2^4 : S_6$ and point-stabilizer S_6 .

Examples occur in the non-symmetric design case:

The Affine Case

Theorem (Alavi-Bayat-Daneshkhah-M., 2025)

Let \mathcal{D} be a nontrivial symmetric design with λ prime admitting a flag-transitive and point-primitive automorphism group G of affine type. Then $G \leq A\Gamma L_1(q)$, or \mathcal{D} is a symmetric 2-(16, 6, 2) design with full automorphism group $2^4 : S_6$ and point-stabilizer S_6 .

Examples occur in the non-symmetric design case:

Example 5 (Buratti-Martinović-Nakić, 2025)

There are two non isomorphic flag-transitive 2-(3³, 6, 5) designs with $AGL_1(3^3) \trianglelefteq G \leq A\Gamma L_1(3^3)$.

Future Works

Future Works

- Complete the λ prime case (joint work with S. H. Alavi, A. Daneshkhah).

Future Works

- Complete the λ prime case (joint work with S. H. Alavi, A. Daneshkhah).
- Study the flag-transitive $2-(v, k, \lambda)$ -designs with $k \mid v$. Focus on the resolvable ones (joint work with E. Romano, Z. Lu, S. Zhou).

Future Works

- Complete the λ prime case (joint work with S. H. Alavi, A. Daneshkhah).
- Study the flag-transitive $2-(v, k, \lambda)$ -designs with $k \mid v$. Focus on the resolvable ones (joint work with E. Romano, Z. Lu, S. Zhou).
- Use the previous case to investigate the Cameron-Praeger construction in the non-symmetric design case.

THANK YOU FOR YOUR ATTENTION!

Σας ευχαριστώ για την προσοχή σας!

