

# On Practical Post-Quantum Signatures from the Code Equivalence Problem

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- ▶ Motivation and Background
- ▶ Building Signature Schemes
- ▶ Group Actions and (Code-Based) Cryptography
- ▶ Representation and Canonical Forms
- ▶ Conclusions

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In a few years time large-scale quantum computers might be reality. But then (Shor, '95):

- RSA
- DSA
- ECC
- Diffie-Hellman key exchange
- and many others ... **not secure** !

→ NIST's Post-Quantum Cryptography Standardization Call (2017 - ongoing).

Main areas of research:

- Lattice-based cryptography.
- Hash-based cryptography.
- **Code-based cryptography.**
- Multivariate cryptography.
- Isogeny-based cryptography.

Use hard problems from coding theory, such as the **Syndrome Decoding Problem (SDP)** in the Hamming metric.

For encryption, one can obtain a trapdoor by **disguising** the private code.

Example (McEliece/Niederreiter): use **equivalent code**.

$$G \rightarrow SGP$$

The hardness of recovering the secret  $(S, P)$  **depends** on chosen code family.

This works well for encryption...

(Classic McEliece, BIKE, HQC)

...far less so for signature schemes.

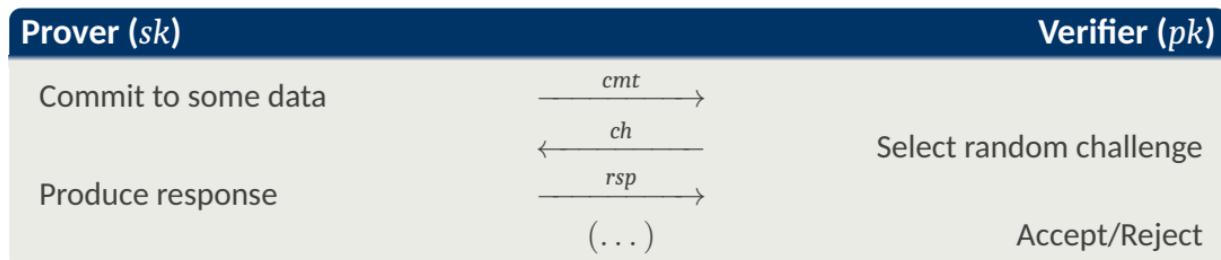
(CFS, KKS, Stern,...)

History suggest that we have to do things a little **differently**.

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An interactive protocol to prove knowledge of a secret...

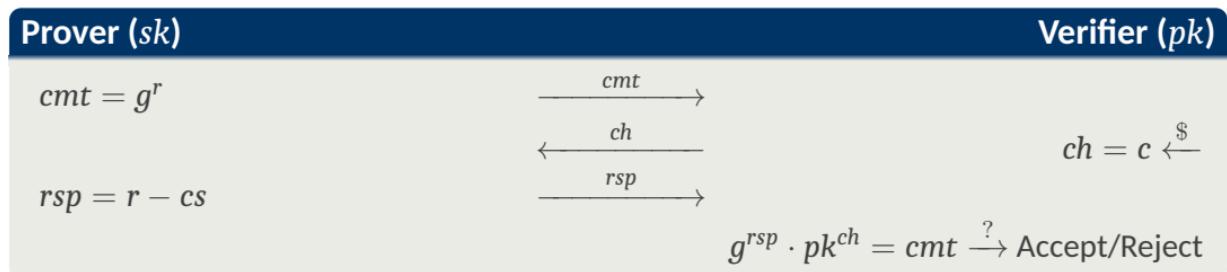
...without revealing anything about it.



- **Completeness:** honest prover always gets accepted.
- **Soundness:** dishonest prover (impersonator) has a bounded probability of succeeding.
- **Zero-Knowledge:** no information about the secret is leaked.

Let  $g$  in a group  $G$ .

**Witness** is  $sk = s$ ; **instance** given by  $pk = g^s$ .



Verifying properties is obvious. Soundness depends on setting:

e.g.  $c \in \{0, 1\}$  means error  $1/2$ .

**Repetition** is needed to bring **soundness error** down to desired target (e.g.  $2^{-128}$ ).

Can set  $\sigma = (ch, rsp)$  and verify that  $Hash(g^{rsp} \cdot pk^{ch}, msg) = ch$  (Schnorr).

ZKIDs can be turned into signature schemes using **Fiat-Shamir** transformation.

This method is very promising and usually leads to efficient schemes.

(Schnorr, 1989; ...)

Strong security guarantees. No trapdoor is required!

For CBC, can avoid decoding: rely **directly** on SDP.

Use **random codes** and exploit hardness of **finding low-weight words**.

(Stern, 1993; ...)

High **soundness error** requires several repetitions to achieve security.

Due to protocol structure and nature of objects, this results in rather large signatures (e.g. > 20 kB for 128 sec. bits).

Idea: change the nature of the objects involved.

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## Group Action

Let  $X$  be a set and  $(G, \cdot)$  be a group. A **group action** is a mapping

$$\begin{aligned}\star : \quad G \times X &\rightarrow \quad X \\ (g, x) &\mapsto \quad g \star x\end{aligned}$$

such that, for all  $x \in X$  and  $g_1, g_2 \in G$ ,  $g_2 \star (g_1 \star x) = (g_2 \cdot g_1) \star x$ .

The word **cryptographic** means that it has some properties of interest in cryptography, e.g.:

- Efficient **evaluation**, **sampling** and **membership testing** algorithms.
- A hard **vectorization** problem.

## Group Action Vectorization Problem

Given the pair  $x_1, x_2 \in X$ , find, if any,  $g \in G$  such that  $g \star x_1 = x_2$ .

Let  $X$  be a group of prime order  $p$  and  $G = \mathbb{Z}_p^*$ .

Then the vectorization problem is exactly **DLP** in  $X$ .

A huge amount of cryptography has been built using this simple, but very **special** group action!

Choosing the set  $X$  with this extra structure comes with several advantages and disadvantages.

- Useful properties (e.g. **commutativity**) and design options.
- Not **post-quantum**!

Recently, isogeny-based group actions have captivated the cryptographic scene, showing a unique performance profile.

What about group actions from coding theory?

Maps which **preserve the distances** (weights).

- **Permutations:**  $\pi((a_1, a_2, \dots, a_n)) = (a_{\pi(1)}, a_{\pi(2)}, \dots, a_{\pi(n)})$ .
- **Monomials:** permutations + scaling factors:  $\mu = (v; \pi)$ , with  $v \in (\mathbb{F}_q^*)^n$

$$\mu((a_1, a_2, \dots, a_n)) = (v_1 \cdot a_{\pi(1)}, v_2 \cdot a_{\pi(2)}, \dots, v_n \cdot a_{\pi(n)})$$

**Monomial matrix:** permutation  $\times$  diagonal.

- Monomials + **field automorphism**.

Two codes are **equivalent** if they are connected by an isometry.

We talk about **permutation**, **linear** and **semilinear** equivalence, respectively.

Code equivalence can be seen as the action of a group  $G$  of isometries on linear codes.

### Code-based Group Action

$$\begin{aligned} \star : \quad G \times \mathcal{C} &\rightarrow \quad \mathcal{C} \\ (\psi, \mathcal{C}) &\mapsto \quad \psi(\mathcal{C}) \end{aligned}$$

where  $\psi(\mathcal{C}) = \{\psi(c) \mid c \in \mathcal{C}\}$ .

This view needs us to choose a standard **representation** for codes, e.g. systematic form.

In practice, we consider simply  $RREF(GQ)$ .

Then, code equivalence can be efficiently described using **representatives**, i.e. generator (or parity-check) matrices. Clearly:

$$\begin{aligned} \mathcal{C} &\stackrel{\text{PE}}{\sim} \mathcal{C}' \iff \exists \pi \in S_n \text{ s.t. } G' = RREF(\pi(G)), \\ \mathcal{C} &\stackrel{\text{LE}}{\sim} \mathcal{C}' \iff \exists \mu \in M_n \text{ s.t. } G' = RREF(\mu(G)). \end{aligned}$$

where  $S_n$  is the **symmetric group** and  $M_n = M_n(q)$  the **monomial group**.

The problem of deciding if two codes are equivalent is well-known in coding theory.

For our purpose, we are interested in the **computational** version: this is the vectorization problem for our action.

### Permutation Equivalence Problem (PEP)

Given  $\mathcal{C}, \mathcal{C}' \subseteq \mathbb{F}_q^n$ , find a **permutation**  $\pi$  such that  $\pi(\mathcal{C}) = \mathcal{C}'$ .

In practice, given generators  $G, G' \in \mathbb{F}_q^{k \times n}$ , find  $\pi \in S_n$  such that

$$G' = \text{RREF}(\pi(G)).$$

### Linear Equivalence Problem (LEP)

Given  $\mathcal{C}, \mathcal{C}' \subseteq \mathbb{F}_q^n$ , find a **monomial**  $\mu$  such that  $\mu(\mathcal{C}) = \mathcal{C}'$ .

In practice, given generators  $G, G' \in \mathbb{F}_q^{k \times n}$ , find  $\mu \in M_n$  such that

$$G' = \text{RREF}(\mu(G)).$$

For practical applications, we are not interested in the semilinear version of the problem.

Could Code Equivalence be used as a **stand-alone** problem?

The situation for isometries recalls that of other group actions, such as for DLP (although without commutativity).

This means several existing constructions could be **adapted** to be based on Code Equivalence.

Possible to construct a ZK protocol based exclusively on the hardness of the code equivalence problem.

(Biasse, Micheli, P., Santini, 2020)

This can be then transformed into a full-fledged signature scheme via Fiat-Shamir.

Select hash function  $\text{Hash}$ .

### Key Generation

- Choose random  $q$ -ary code  $\mathcal{C}$ , given by generator matrix  $G$ .
- $sk$ : monomial map  $\mu$ .
- $pk$ : matrix  $G' = \text{RREF}(\mu(G))$ .

### Prover

Choose random monomial map  $\tau \in M_n$ .

Compute  $\tilde{G} = \text{RREF}(\tau(G))$ .

Set  $cmt = \text{Hash}(\tilde{G})$



### Verifier

Select random  $b \in \{0, 1\}$ .

If  $b = 0$  set  $rsp = \tau$



If  $b = 1$  set  $rsp = \tau \circ \mu^{-1}$

Verify  $\text{Hash}(\text{RREF}(rsp(G))) = cmt$ .  
 Verify  $\text{Hash}(\text{RREF}(rsp(G'))) = cmt$ .

It is easy to prove completeness, 2-special soundness and honest-verifier zero-knowledge.

Before Fiat-Shamir, reduce soundness error  $1/2 \implies t = \lambda$  parallel repetitions.

The protocol can be greatly improved with the following modifications:

(Barenghi, Biasse, P., Santini, 2021)

- Use **multiple public keys** and non-binary challenges.
- ⊕ Lower soundness error:  $1/2 \rightarrow 1/2^\ell$ .
  - Rapid increase in public key size.
- Use a challenge string with **fixed weight**  $w$ .
- ⊕ Exploits imbalance in cost of response: seed vs monomial.
  - Larger number of iterations.

Such modifications do not affect security, only requiring small tweaks in proofs or switching to equivalent security premises.

PEP is **not NP-complete**, unless the polynomial hierarchy collapses.

(Petrank, Roth, 1997)

PEP is also deeply connected with **Graph Isomorphism (GI)** (reductions in both ways!), solvable in **quasi-polynomial time**.

At the same time, PEP is **“not necessarily easy”**.

(Petrank, Roth, 1997)

PEP is a special case of LEP; as a consequence, most solvers for PEP can be adapted to solve LEP as well, with different overhead depending on attack.

Efficient solvers for **weak** instances (e.g. small or trivial **hull**).

(Sendrier, 2000; Saeed-Taha, 2017; Bardet et al., 2020)

For general, hard instances, best solvers use **combinatorial** approach based on ISD.

(Leon, 1982; Beullens, 2020; Barenghi, Biasse, P., Santini, 2023)

Choose code parameters using latter type of attacks, following **conservative** criterion. Namely, pick  $n, k, q$  so that, for any  $d$  and any  $v$ , we have:

$$\sqrt{N_d(v)} \cdot C_{\text{ISD}}^{(d)}(n, k, q, v) > 2^\lambda.$$

For example for NIST Category 1 ( $\approx 128$  sec. bits) we have  $(n, k, q) = (252, 126, 127)$ .

Protocol parameters  $(t, w, s)$  infer performance profile:

- $pk = (s - 1)[k(n - k)\lceil \log_2(q) \rceil]/8 + \text{seed}$  bytes
- $sig = w \cdot n \left( \lceil \log_2(n) \rceil + \lceil \log_2(q - 1) \rceil \right)/8 + \{\text{seeds, digest, salt}\}$  bytes

Runtime is dominated by RREF computation, for both Keygen and Sign/Verify.

The protocol shows a high degree of **flexibility**, to cater for different priorities.

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We aim to provide an efficient **representation** for isometries.

Consider a **subset**  $F \subseteq G$  of isometries and the **equivalence relation** induced by it.

This yields the **equivalence classes**  $\mathfrak{C}_F(\mathcal{C}) = \{\varphi(\mathcal{C}) \mid \varphi \in F\}$ .

If checking membership is efficient, then verifying that  $\mathcal{C} \stackrel{\text{LE}}{\sim} \mathcal{C}'$  can be done via any  $\chi \in G$  such that  $\mathcal{C}^* = \chi(\mathcal{C}) \in \mathfrak{C}_F(\mathcal{C}')$ .

We can then look for a special choice for  $\chi$ , one which allows a **compact representation**.

Indeed, if  $F$  is a subgroup, we can partition  $G$  into **cosets**, and we have

$$[G : F] = \frac{|G|}{|F|}.$$

This means the size of a witness is now

$$\log_2[G : F] = \log_2 |G| - \log_2 |F|.$$

The goal is then to identify the **largest**  $F$  that fits the description.

Case 1:  $F \simeq S_k \times S_{n-k}$ . We use an **ordering** for multisets: sort rows, then columns.

This leads to:

$$[M_n : F] = \frac{|M_n|}{|F|} = \frac{n!(q-1)^n}{k!(n-k)!} = \binom{n}{k} (q-1)^n.$$

Case 2:  $F \simeq M_k \times S_{n-k}$ . We **scale rows**, then use Case 1 as **subroutine** to sort.

Here we have:

$$[M_n : F] = \frac{|M_n|}{|F|} = \frac{n!(q-1)^n}{k!(n-k)!(q-1)^k} = \binom{n}{k} (q-1)^{n-k}.$$

Case 3:  $F \simeq M_k \times M_{n-k}$ . We **scale columns**, then proceed as in Case 2.

Witness now is only:

$$[M_n : F] = \frac{|M_n|}{|F|} = \frac{n!(q-1)^n}{k!(n-k)!(q-1)^k(q-1)^{n-k}} = \binom{n}{k}.$$

We provide bounds and verify that failure probability is **negligible** in all cases.

We modify the commitment step, where we commit to  $\text{Hash}(\text{CF}_F(A))$ .

A (carefully selected) **coset representative** can be used as  $rsp$  when  $ch \neq 0$ .

For LESS parameters, we have  $\binom{n}{k} \leq n \cdot \mathcal{H}(R)$ , where code **rate**  $R = k/n = 1/2$   
 $\implies$  we can efficiently encode cosets with  $n$  bits.

As  $n \approx 2\lambda$ , this means signature size is now close to **optimal!**

The overhead for computing such canonical forms is very small compared to cost of RREF.  
**CF-LESS** is shown to be still complete, 2-special sound and honest-verifier zero-knowledge.

We provide **reductions** between LEP and CF-LEP.

| NIST<br>Cat. | Code Params |     |     | Attack<br>Factor | Prot. Params |      |     | pk<br>(B) | sig<br>(B)     | CF          |
|--------------|-------------|-----|-----|------------------|--------------|------|-----|-----------|----------------|-------------|
|              | $n$         | $k$ | $q$ |                  | $s$          | $t$  | $w$ |           |                |             |
| 1            | 252         | 126 | 127 | 123.84           | 2            | 247  | 30  | 13939     | 8624<br>2481   | -<br>Case 3 |
|              |             |     |     |                  | 4            | 244  | 20  | 41785     | 5941<br>1846   | -<br>Case 3 |
| 3            | 400         | 200 | 127 | 197.67           | 2            | 759  | 33  | 35074     | 17208<br>5658  | -<br>Case 3 |
|              |             |     |     |                  | 4            | 244  | 20  | 105174    | 12768<br>4368  | Case 3      |
| 5            | 548         | 274 | 127 | 271.56           | 2            | 1352 | 40  | 65792     | 30586<br>10036 | -<br>Case 3 |
|              |             |     |     |                  | 4            | 244  | 20  | 197312    | 25237<br>7769  | -<br>Case 3 |

Table: Impact of CF on LESS parameters. All sizes in bytes (B).

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The introduction of the LESS scheme opened the way to an interesting application of isomorphism problems in cryptography.

The group action structure is fundamentally **different** from previous approach in code-based crypto.

Particularly suitable to develop protocols with **advanced functionalities**, e.g.:

- Ring signatures.

(Barenghi, Biasse, Ngo, P., Santini, 2022)

- Threshold signatures.

(Battagliola, Borin, Meneghetti, P., 2024)

- Blind signatures.

(Kuchta, LeGrow, P., preprint)

- ...

Latest works **drastically** reduce signature size; smallest among code-based ZK schemes.

Still much work to do on performance (e.g. Gaussian elimination, pk size), functionalities (e.g. commutativity and other properties), applications etc.

*Thank you for listening!*  
*Any questions?*



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