

# Design switching on graphs

Robin Simoens

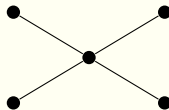
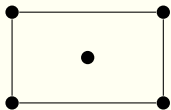
Ghent University & Universitat Politècnica de Catalunya



3 June 2025 🍰

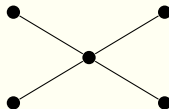
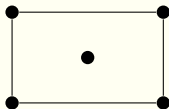
Based on joint work with Ferdinand Ihringer (SUSTech)

# Cospectral graphs



Both graphs have spectrum  $\{-2, 0, 0, 0, 2\}$ .

# Cospectral graphs



Both graphs have spectrum  $\{-2, 0, 0, 0, 2\}$ .

## Definition

Graphs with the same spectrum are **cospectral**.

# Cospectral graphs

Conjecture (van Dam and Haemers, 2003)

*Almost all graphs are determined by their spectrum.*

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► Interesting for complexity theory

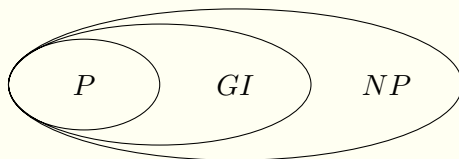


Figure: Is graph isomorphism an easy or hard problem?

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- Interesting for chemistry

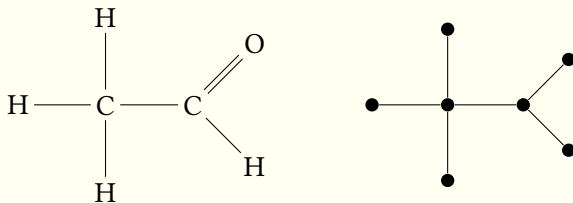


Figure: The molecular graph of acetaldehyde (ethanal).

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☹ Almost all trees are **not** determined by their spectrum  
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☹ Exponentially many graphs are **not** determined by their spectrum  
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😊 Computational evidence [Brouwer and Spence, 2009]

$n$	3	4	5	6	7	8	9	10	11
ratio	1	1	0.941	0.936	0.895	0.861	0.814	0.787	0.789

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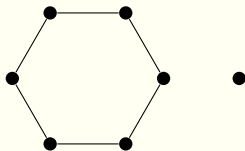
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[Koval and Kwan, 2023]

# How to find cospectral graphs

Theorem (Godsil and McKay, 1982)

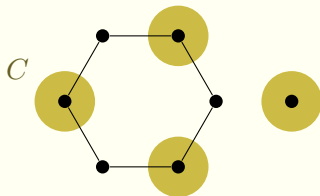
*Let  $\Gamma$  be a graph with a regular subgraph  $C$  of size 4 such that every vertex  $x \notin C$  has 0, 2 or 4 neighbours in  $C$ . For every  $x \notin C$  that has exactly 2 neighbours in  $C$ , reverse its adjacencies with  $C$ . The resulting graph is cospectral with  $\Gamma$ .*



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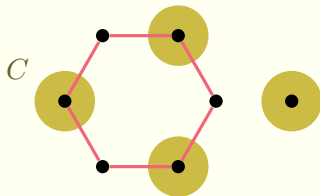
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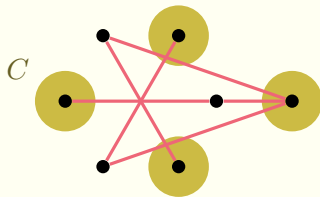
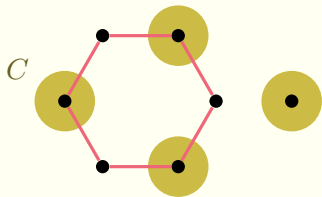
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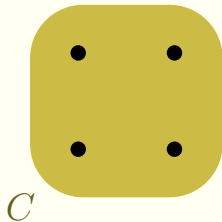
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*Proof.*

$$\begin{pmatrix} A_{11} & A'_{12} \\ A'_{21} & A_{22} \end{pmatrix} = \begin{pmatrix} \frac{1}{2}J - I & O \\ O & I \end{pmatrix}^T \begin{pmatrix} A_{11} & A_{12} \\ A_{21} & A_{22} \end{pmatrix} \begin{pmatrix} \frac{1}{2}J - I & O \\ O & I \end{pmatrix}.$$

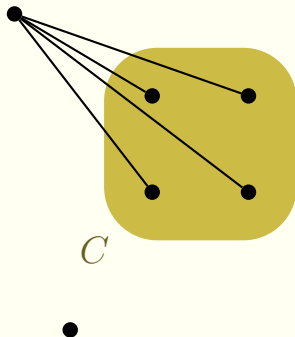


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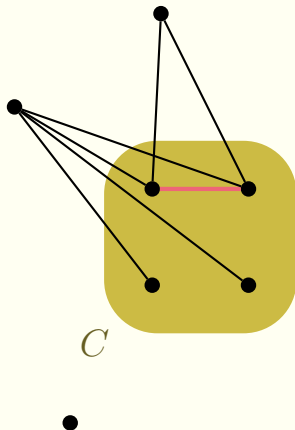




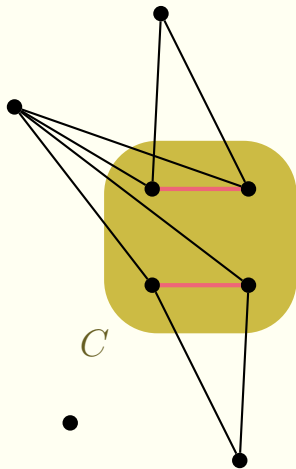
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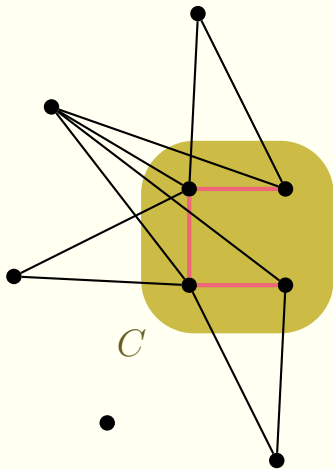
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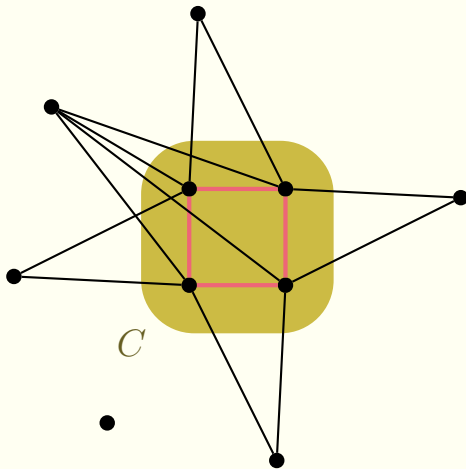
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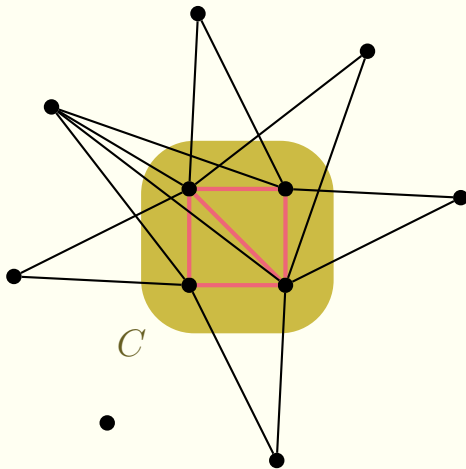
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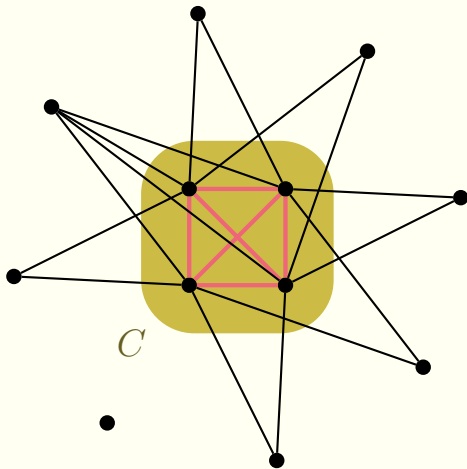
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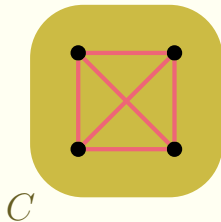
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# How to find cospectral graphs



$\text{AG}(2, 2)$



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## Definition

A **switching method** is a graph operation, resulting in a cospectral graph. It needs a **switching set** with some conditions.

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“We here define **switching** and **switches** as certain local transformations that do not alter the basic parameters of a combinatorial structure.” [Östergård, *Switching codes and designs*, 2012]

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## Definition

A **switching method** is a graph operation, resulting in a cospectral graph. It needs a **switching set** with some conditions.

- GM-switching [Godsil and McKay, 1982]
- WQH-switching [Wang, Qiu and Hu, 2019]
- AH-switching [Abiad and Haemers, 2012]
  - Sun graph switching [Mao, Wang, Liu and Qiu, 2023]
  - Fano switching [Abiad, van de Berg and Simoens, 2025+]
  - Cube switching [Abiad, van de Berg and Simoens, 2025+]

## Level 2: Abiad-Haemers switching

Theorem (Chan, Rodger and Seberry, 1986)

*Up to permutations of rows and columns, an indecomposable regular orthogonal matrix of level 2 and row sum 1 is one of the following:*

$$(i) \frac{1}{2} \begin{bmatrix} -1 & 1 & 1 & 1 \\ 1 & -1 & 1 & 1 \\ 1 & 1 & -1 & 1 \\ 1 & 1 & 1 & -1 \end{bmatrix}, (ii) \frac{1}{2} \begin{bmatrix} J & O & \dots & \dots & O & Y \\ Y & J & O & \dots & \dots & O \\ O & Y & J & O & \dots & O \\ & \ddots & \ddots & \ddots & \ddots & \\ O & \dots & O & Y & J & O \\ O & \dots & \dots & O & Y & J \end{bmatrix},$$

$$(iii) \frac{1}{2} \begin{bmatrix} -1 & 1 & 1 & 0 & 1 & 0 & 0 \\ 0 & -1 & 1 & 1 & 0 & 1 & 0 \\ 0 & 0 & -1 & 1 & 1 & 0 & 1 \\ 1 & 0 & 0 & -1 & 1 & 1 & 0 \\ 0 & 1 & 0 & 0 & -1 & 1 & 1 \\ 1 & 0 & 1 & 0 & 0 & -1 & 1 \\ 1 & 1 & 0 & 1 & 0 & 0 & -1 \end{bmatrix}, (iv) \frac{1}{2} \begin{bmatrix} -I & I & I & I \\ I & -Z & I & Z \\ I & Z & -Z & I \\ I & I & Z & -Z \end{bmatrix},$$

where  $I, J, O, Y = 2I - J$  and  $Z = J - I$ , are  $2 \times 2$  matrices.

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GM-switching

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Fano switching

$$(iii) \frac{1}{2} \begin{bmatrix} -1 & 1 & 1 & 0 & 1 & 0 & 0 \\ 0 & -1 & 1 & 1 & 0 & 1 & 0 \\ 0 & 0 & -1 & 1 & 1 & 0 & 1 \\ 1 & 0 & 0 & -1 & 1 & 1 & 0 \\ 0 & 1 & 0 & 0 & -1 & 1 & 1 \\ 1 & 0 & 1 & 0 & 0 & -1 & 1 \\ 1 & 1 & 0 & 1 & 0 & 0 & -1 \end{bmatrix}, (iv) \frac{1}{2} \begin{bmatrix} -I & I & I & I \\ I & -Z & I & Z \\ I & Z & -Z & I \\ I & I & Z & -Z \end{bmatrix},$$

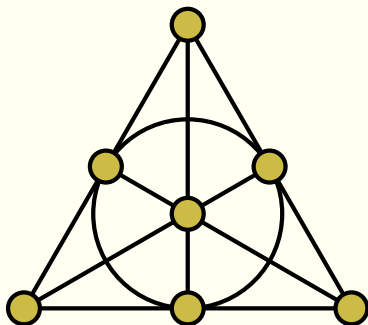
where  $I, J, O, Y = 2I - J$  and  $Z = J - I$ , are  $2 \times 2$  matrices.

Abiad and Haemers (2012): algebraic conditions such that a conjugation of the adjacency matrix with  $Q = \begin{bmatrix} R & O \\ O & I \end{bmatrix}$ , where

$$R = \frac{1}{2} \begin{bmatrix} -1 & 1 & 1 & 0 & 1 & 0 & 0 \\ 0 & -1 & 1 & 1 & 0 & 1 & 0 \\ 0 & 0 & -1 & 1 & 1 & 0 & 1 \\ 1 & 0 & 0 & -1 & 1 & 1 & 0 \\ 0 & 1 & 0 & 0 & -1 & 1 & 1 \\ 1 & 0 & 1 & 0 & 0 & -1 & 1 \\ 1 & 1 & 0 & 1 & 0 & 0 & -1 \end{bmatrix}$$

results in another adjacency matrix.





$\text{PG}(2, 2)$

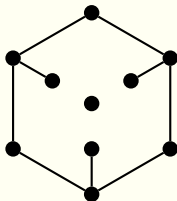
# Fano switching

## Theorem

Let  $\Gamma$  be a graph with a subgraph  $C$  whose vertices are identified as points of the Fano plane such that:

- $C$  is edgeless or complete.
- Every vertex  $x \notin C$  has 0, 3, 4 or 7 neighbours in  $C$ .
  - If  $x$  has 3 neighbours in  $C$ , they form a line.
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Let  $\pi$  be a permutation of the lines. For every  $x \notin C$  that is (non)adjacent to the vertices of  $\ell$ , make it (non)adjacent to the vertices of  $\pi(\ell)$ . The resulting graph is cospectral with  $\Gamma$ .



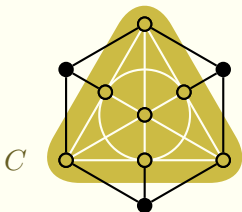
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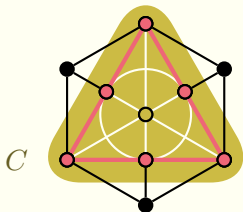
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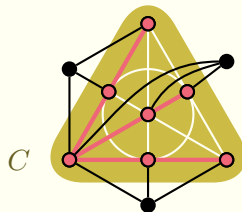
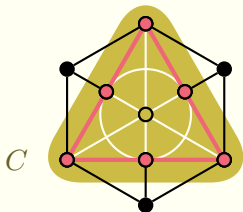
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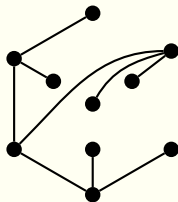
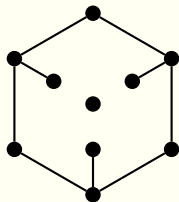
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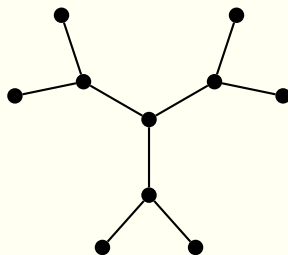
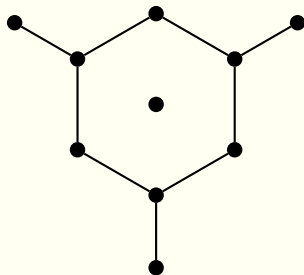
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Both graphs have spectrum  $\{(-\sqrt{5})^1, (-\sqrt{2})^2, (0)^3, (\sqrt{2})^2, (\sqrt{5})^1\}$ .

## Definition

An  $(r, \lambda)$ -**design** is a design where every point is contained in  $r$  blocks and every two points are contained in  $\lambda$  blocks.



# Design switching

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## Theorem (Ihringer and Simoens, 2025+)

*Let  $\Gamma$  be a graph with an edgeless or complete subgraph  $C$  whose vertices are identified as points of an  $(r, \lambda)$ -design such that every vertex  $x \notin C$  is adjacent to the points of a block.*

*Let  $\pi$  be a permutation of the blocks such that for all blocks  $B_i, B_j$ ,*

$$|B_i \cap B_j| = |\pi(B_i) \cap \pi(B_j)|.$$

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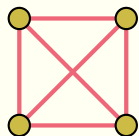
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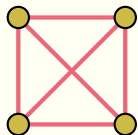
# Design switching



is an  $(r = 3, \lambda = 1)$ -design with incidence matrix

$$\begin{array}{c} \bullet p_1 \\ \bullet p_2 \\ \bullet p_3 \\ \bullet p_4 \end{array} \begin{array}{cccccc} \text{\textcolor{red}{/}} & \text{\textcolor{red}{/}} & \text{\textcolor{red}{/}} & \text{\textcolor{red}{/}} & \text{\textcolor{red}{/}} & \text{\textcolor{red}{/}} \\ B_1 & B_2 & B_3 & B_4 & B_5 & B_6 \end{array} \begin{pmatrix} 1 & 1 & 1 & 0 & 0 & 0 \\ 1 & 0 & 0 & 1 & 1 & 0 \\ 0 & 1 & 0 & 1 & 0 & 1 \\ 0 & 0 & 1 & 0 & 1 & 1 \end{pmatrix}.$$

# Design switching

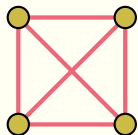


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$$\begin{array}{c}
\textcolor{red}{/} \quad \textcolor{red}{/} \quad \textcolor{red}{/} \quad \textcolor{red}{/} \quad \textcolor{red}{/} \quad \textcolor{red}{/} \\
B_1 \ B_2 \ B_3 \ B_4 \ B_5 \ B_6 \\
\bullet p_1 \left( \begin{array}{cccccc} 1 & 1 & 1 & 0 & 0 & 0 \\ 1 & 0 & 0 & 1 & 1 & 0 \\ 0 & 1 & 0 & 1 & 0 & 1 \\ 0 & 0 & 1 & 0 & 1 & 1 \end{array} \right) \\
\bullet p_2 \\
\bullet p_3 \\
\bullet p_4
\end{array}$$

$\pi : B_i \mapsto B_{7-i}$  preserves pairwise intersection.

# Design switching



is an  $(r = 3, \lambda = 1)$ -design with incidence matrix

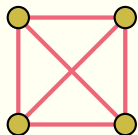
$$\begin{array}{c}
\textcircled{\bullet} p_1 \\
\textcircled{\bullet} p_2 \\
\textcircled{\bullet} p_3 \\
\textcircled{\bullet} p_4
\end{array}
\left( \begin{array}{cccccc}
B_1 & B_2 & B_3 & B_4 & B_5 & B_6 \\
1 & 1 & 1 & 0 & 0 & 0 \\
1 & 0 & 0 & 1 & 1 & 0 \\
0 & 1 & 0 & 1 & 0 & 1 \\
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\end{array} \right).$$

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## Theorem (Godsil and McKay, 1982)

*Let  $\Gamma$  be a graph with a regular subgraph of size 4 such that every vertex  $x \notin C$  has 0, 2 or 4 neighbours in  $C$ . For every  $x \notin C$  that has exactly 2 neighbours in  $C$ , reverse its adjacencies with  $C$ . The resulting graph is cospectral with  $\Gamma$ .*

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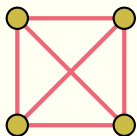
$$\begin{array}{c}
\textcolor{red}{\diagup} \quad \textcolor{red}{\diagup} \quad \textcolor{red}{\diagup} \quad \textcolor{red}{\diagdown} \quad \textcolor{red}{\diagdown} \quad \textcolor{red}{\diagup} \\
B_1 \ B_2 \ B_3 \ B_4 \ B_5 \ B_6 \\
\bullet p_1 \left( \begin{array}{cccccc} 1 & 1 & 1 & 0 & 0 & 0 \\ 1 & 0 & 0 & 1 & 1 & 0 \\ 0 & 1 & 0 & 1 & 0 & 1 \\ 0 & 0 & 1 & 0 & 1 & 1 \end{array} \right) \\
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\end{array}$$

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$$\begin{array}{c} \bullet p_1 \\ \bullet p_2 \\ \bullet p_3 \\ \bullet p_4 \end{array} \begin{pmatrix} B_1 & B_2 & B_3 & B_4 & B_5 & B_6 \\ \begin{matrix} 1 & 1 & 1 & 0 & 0 & 0 \\ 1 & 0 & 0 & 1 & 1 & 0 \\ 0 & 1 & 0 & 1 & 0 & 1 \\ 0 & 0 & 1 & 0 & 1 & 1 \end{matrix} \end{pmatrix}.$$

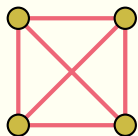
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Let  $\Gamma$  be a graph with a regular subgraph  $C$  of size 4 such that every vertex  $x \notin C$  has 0, 2 or 4 neighbours in  $C$ . For every  $x \notin C$  that has exactly 2 neighbours in  $C$ , reverse its adjacencies with  $C$ . The resulting graph is cospectral with  $\Gamma$ .



# Design switching



is an  $(r = 4, \lambda = 2)$ -design with incidence matrix

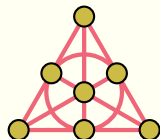
$$\begin{array}{c}
\textcolor{red}{/} \quad \textcolor{red}{/} \quad \textcolor{red}{/} \quad \textcolor{red}{/} \quad \textcolor{red}{/} \quad \textcolor{red}{/} \\
B_1 \ B_2 \ B_3 \ B_4 \ B_5 \ B_6 \\
\bullet p_1 \left( \begin{array}{ccccccc|c} 0 & 1 & 1 & 1 & 0 & 0 & 0 & 1 \\ 0 & 1 & 0 & 0 & 1 & 1 & 0 & 1 \\ 0 & 0 & 1 & 0 & 1 & 0 & 1 & 1 \\ 0 & 0 & 0 & 1 & 0 & 1 & 1 & 1 \end{array} \right) .
\end{array}$$

$\pi : B_i \mapsto B_{7-i}$  preserves pairwise intersection.

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# Design switching

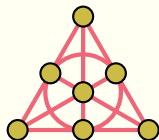


is an  $(r = 3, \lambda = 1)$ -design with incidence matrix

$$\begin{array}{c} \bullet p_1 \\ \bullet p_2 \\ \bullet p_3 \\ \bullet p_4 \\ \bullet p_5 \\ \bullet p_6 \\ \bullet p_7 \end{array} \begin{array}{ccccccc} \text{\textcolor{red}{/}} & \text{\textcolor{red}{/}} & \text{\textcolor{red}{/}} & \text{\textcolor{red}{/}} & \text{\textcolor{red}{/}} & \text{\textcolor{red}{/}} & \text{\textcolor{red}{/}} \\ B_1 & B_2 & B_3 & B_4 & B_5 & B_6 & B_7 \end{array} \begin{pmatrix} 1 & 1 & 1 & 0 & 0 & 0 & 0 \\ 1 & 0 & 0 & 1 & 1 & 0 & 0 \\ 1 & 0 & 0 & 0 & 0 & 1 & 1 \\ 0 & 1 & 0 & 1 & 0 & 1 & 0 \\ 0 & 1 & 0 & 0 & 1 & 0 & 1 \\ 0 & 0 & 1 & 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 & 0 & 0 & 1 \end{pmatrix}.$$

Any permutation of the lines  $\pi$  preserves pairwise intersection.

# Design switching



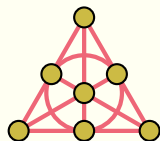
is an  $(r = 8, \lambda = 4)$ -design with incidence matrix

$$\begin{array}{c}
\textcolor{red}{/} \quad \textcolor{red}{/} \quad \textcolor{red}{/} \quad \textcolor{red}{/} \quad \textcolor{red}{/} \quad \textcolor{red}{/} \quad \textcolor{red}{/} \\
B_1 \ B_2 \ B_3 \ B_4 \ B_5 \ B_6 \ B_7 \\
\begin{array}{l}
\bullet p_1 \\
\bullet p_2 \\
\bullet p_3 \\
\bullet p_4 \\
\bullet p_5 \\
\bullet p_6 \\
\bullet p_7
\end{array}
\left( \begin{array}{ccccccc}
1 & 1 & 1 & 0 & 0 & 0 & 0 \\
1 & 0 & 0 & 1 & 1 & 0 & 0 \\
1 & 0 & 0 & 0 & 0 & 1 & 1 \\
0 & 1 & 0 & 1 & 0 & 1 & 0 \\
0 & 1 & 0 & 0 & 1 & 0 & 1 \\
0 & 0 & 1 & 0 & 1 & 1 & 0 \\
0 & 0 & 1 & 1 & 0 & 0 & 1
\end{array} \right).
\end{array}$$

Any permutation of the lines  $\pi$  preserves pairwise intersection.

- Fano switching

# Design switching



is an  $(r = 8, \lambda = 4)$ -design with incidence matrix

$$\begin{array}{c}
 \begin{array}{cccccccc}
 B_1 & B_2 & B_3 & B_4 & B_5 & B_6 & B_7 & \overline{B_1} & \overline{B_2} & \overline{B_3} & \overline{B_4} & \overline{B_5} & \overline{B_6} & \overline{B_7}
 \end{array} \\
 \begin{array}{c}
 \bullet p_1 \\
 \bullet p_2 \\
 \bullet p_3 \\
 \bullet p_4 \\
 \bullet p_5 \\
 \bullet p_6 \\
 \bullet p_7
 \end{array}
 \begin{pmatrix}
 0 & 1 & 1 & 1 & 0 & 0 & 0 & 0 & 0 & 0 & 1 & 1 & 1 & 1 \\
 0 & 1 & 0 & 0 & 1 & 1 & 0 & 0 & 1 & 1 & 0 & 0 & 1 & 1 \\
 0 & 1 & 0 & 0 & 0 & 0 & 1 & 1 & 0 & 1 & 1 & 1 & 0 & 0 \\
 0 & 0 & 1 & 0 & 1 & 0 & 1 & 0 & 1 & 0 & 1 & 0 & 1 & 1 \\
 0 & 0 & 1 & 0 & 0 & 1 & 0 & 1 & 1 & 0 & 1 & 1 & 0 & 1 \\
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 0 & 0 & 0 & 1 & 1 & 0 & 0 & 1 & 1 & 1 & 0 & 0 & 1 & 1
 \end{pmatrix}
 \end{array}$$

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➤ Fano switching

# Design switching

## Theorem (Ihringer and Simoens, 2025+)

Let  $\Gamma$  be a graph with an *edgeless or complete subgraph*  $C$  whose vertices are identified as points of an  $(r, \lambda)$ -*design* such that every vertex  $x \notin C$  is adjacent to the points of a block.

Let  $\pi$  be a permutation of the blocks such that for all blocks  $B_i, B_j$ ,

$$|B_i \cap B_j| = |\pi(B_i) \cap \pi(B_j)|.$$

For every  $x \notin C$  adjacent to the points of  $B$ , make it adjacent to the points of  $\pi(B)$ . The resulting graph is cospectral with  $\Gamma$ .

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*Proof.* Define  $R = \frac{1}{r-\lambda} (N(N^\pi)^T - \lambda J)$ , where  $N^\pi$  is obtained from the incidence matrix  $N$  by permuting the columns with  $\pi$ .

$$\begin{pmatrix} A_{11} & A'_{12} \\ A'_{21} & A_{22} \end{pmatrix} = \begin{pmatrix} R & O \\ O & I \end{pmatrix}^T \begin{pmatrix} A_{11} & A_{12} \\ A_{21} & A_{22} \end{pmatrix} \begin{pmatrix} R & O \\ O & I \end{pmatrix}.$$

□

# Design switching

## Theorem (Ihringer and Simoens, 2025+)

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# Table of contents

- 1 Cospectral graphs
- 2 Switching methods
- 3 Fano switching
- 4 Design switching
- 5 An application**
- 6 Ongoing work

# Triangular graphs

## Definition

The **triangular graph**  $T_n$  has as vertices the 2-subsets of  $\{1, \dots, n\}$ , where two vertices are adjacent if they intersect.

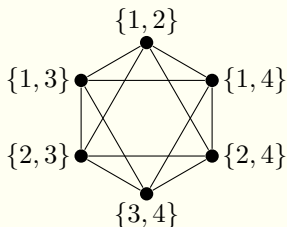
In other words,  $T_n = L(K_n)$ .

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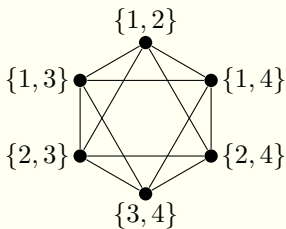
The octahedral graph  $T_4$ .

# Triangular graphs

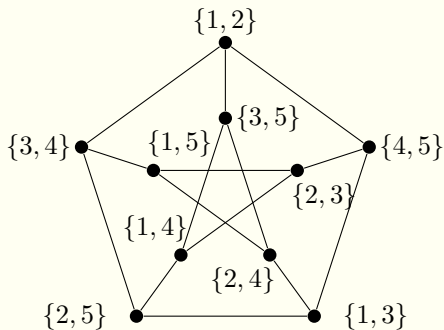
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The octahedral graph  $T_4$ .



The Petersen graph  $\overline{T_5}$ .

# Triangular graphs

Theorem (Chang and Hoffman, independently, 1959)

*The triangular graph  $T_n$  is determined by its spectrum iff  $n \neq 8$ .*

# q-triangular graphs

## Definition

The **q-triangular graph**  $T_{q,n}$  has as vertices the 2-dimensional subspaces of  $\mathbb{F}_q^n$  where two vertices are adjacent if they intersect.

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*The q-triangular graph  $T_{q,n}$  is not determined by its spectrum if  $n \geq 4$ .*



# $q$ -triangular graphs

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## Theorem (Ihringer and Munemasa, 2019)

*The  $q$ -triangular graph  $T_{q,n}$  is not determined by its spectrum if  $n \geq 4$ .*

*Proof.* Consider the subgraph  $T_{q,3}$  of all lines in a given plane  $\text{PG}(2, q) \subseteq \text{PG}(n-1, q)$  and consider the design  $D = (\mathcal{P}, \mathcal{B})$  where

$$\mathcal{P} = \{\text{lines of } \text{PG}(2, q)\}$$

$$\mathcal{B} = \{\text{point pencils of } \text{PG}(2, q)\}$$

Apply design switching, using any permutation  $\pi$  of  $\mathcal{B}$  that is not an automorphism. This creates maximal cliques of size  $q^2 + q$ .  $\square$

# q-triangular graphs

Theorem (Ihringer and Simoens, 2025+)

*There are at least  $q!$  graphs with the same spectrum as  $T_{q,n}$ .*

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Let  $\Gamma_\pi$  denote the graph obtained from design switching  $T_{n,q}$  with  $\pi$ . Then

$$\Gamma_{\pi_1} \cong \Gamma_{\pi_2}$$

$\iff \pi_1$  and  $\pi_2$  are in the same double coset of  $\text{Aut}(D)$  in  $\text{Sym}(\mathcal{B})$ .

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➤ Many strongly regular graphs with the same parameters.

# Ongoing work

- Many designs to try

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- Alternative proofs of cospectrality results
  - $q$ -triangular graphs [Ihringer and Munemasa, 2019]
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  - Collinearity graphs of generalised quadrangles [Guo and van Dam, 2022]

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- All commonly known *indecomposable* switching methods can be reformulated as design switching.
- More general:  $\pi$  may also be a bijection between blocks of different designs.

Thank you for listening!